



IEEE - Nashville, TN Technical Meeting - April 30, 2015

# “Communications”

## Rick Preston, Siemens Energy Automation

# Overview of Topics



- **Communications (Protocols, Media, etc.)**
- **What is IEC61850?**
- **GOOSE Messaging**
- **Simplified Network Topology**
- **Redundancy Options for Communications Networks (eRSTP, PRP, HSR)**

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# Communications Protocols



Defines structure for protection and control

## Modbus<sup>®</sup>



Based on Ethernet standard



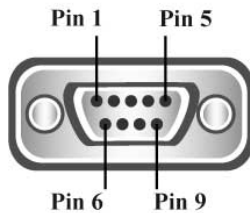
# Communication Types – Serial

## Serial Communications using Electrical Conductors (Twisted Pair)

### RS232

Pin 1	DCD
Pin 2	RXD
Pin 3	TXD
Pin 4	DTR
Pin 5	GND
Pin 6	DSR
Pin 7	RTS
Pin 8	CTS
Pin 9	RI

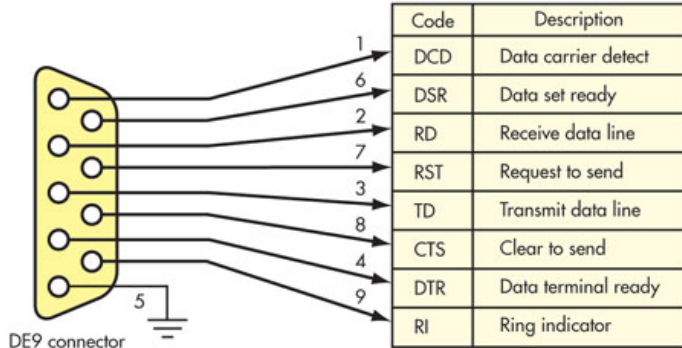
RS232 Pinout (9 Pin Male)



## Serial Communications using Fiber Optic Cabling



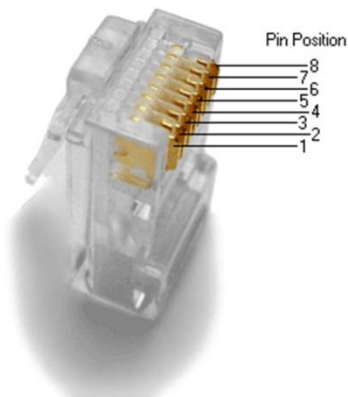
### RS485



on  
et  
rd

# Communication Types – Ethernet TCP/IP

## Ethernet Communications using Electrical Conductors (RJ45)



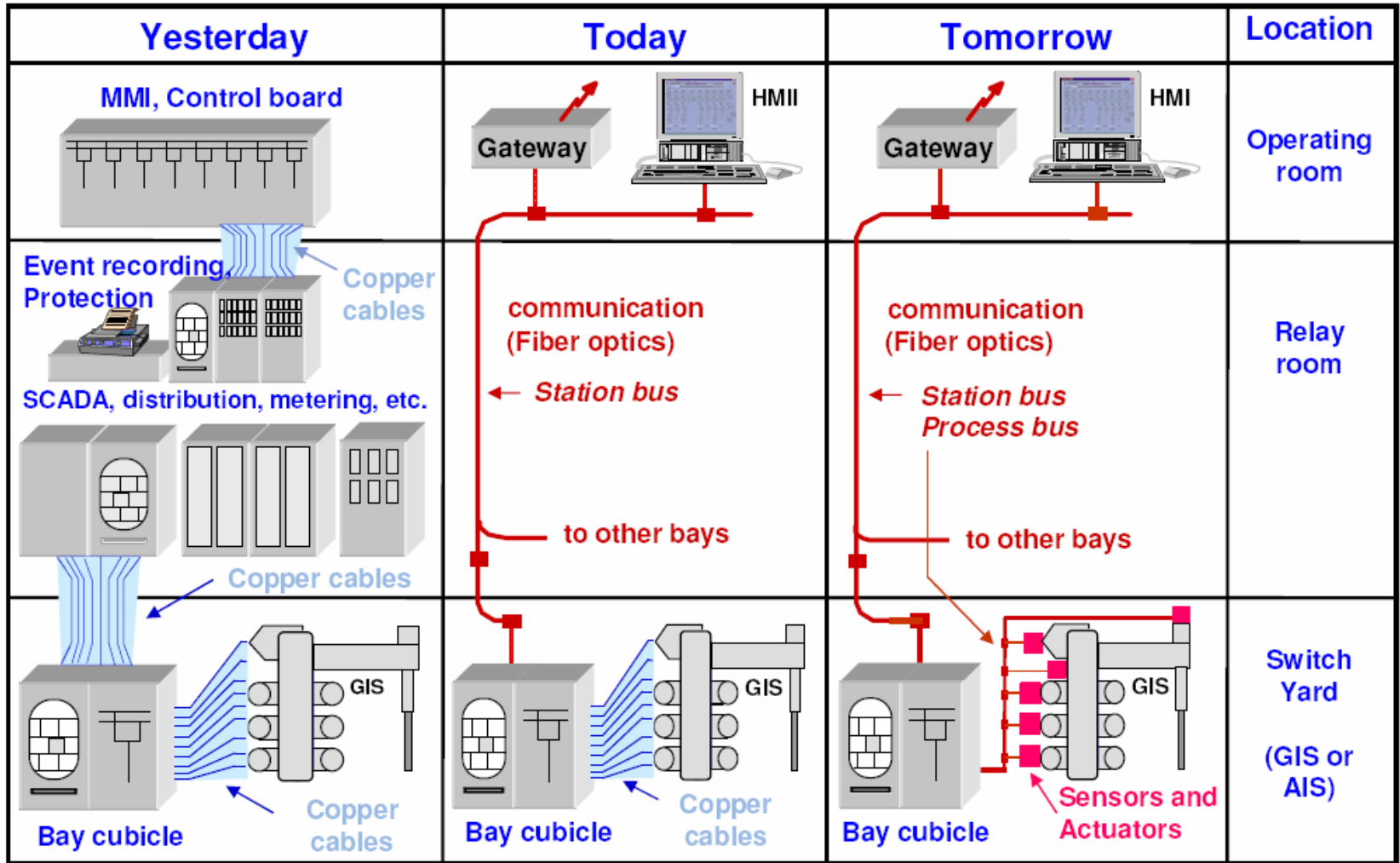
## Ethernet Communications using Fiber Optic Cabling



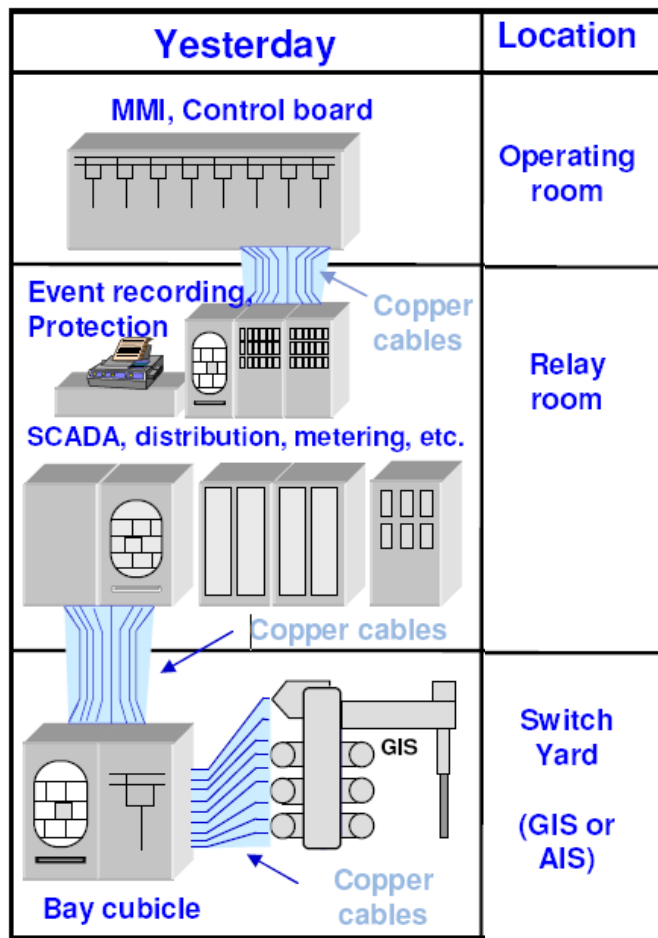
Based on  
Ethernet  
standard



# Substation Automation Evolution

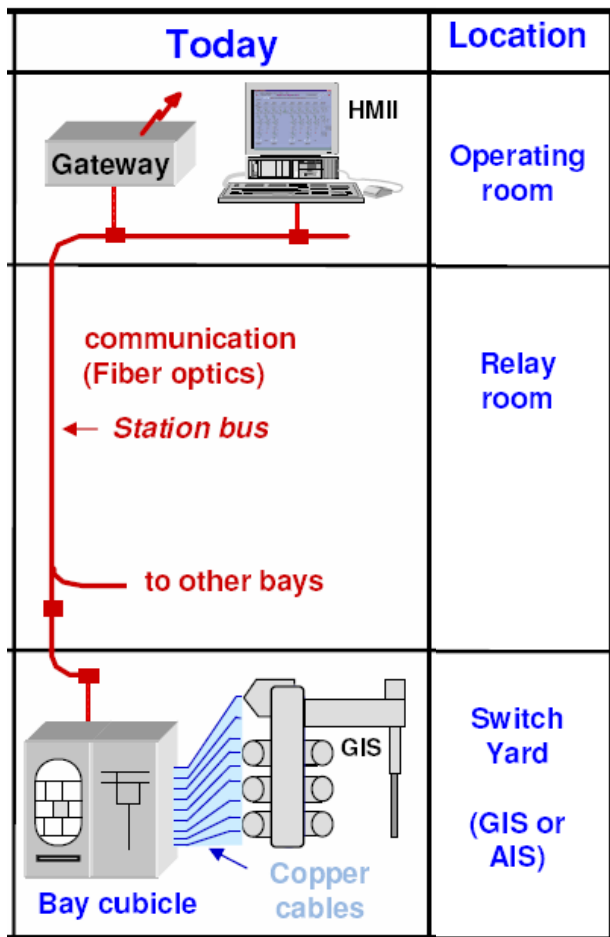


# Yesterday





# Nowadays



# TOMORROW

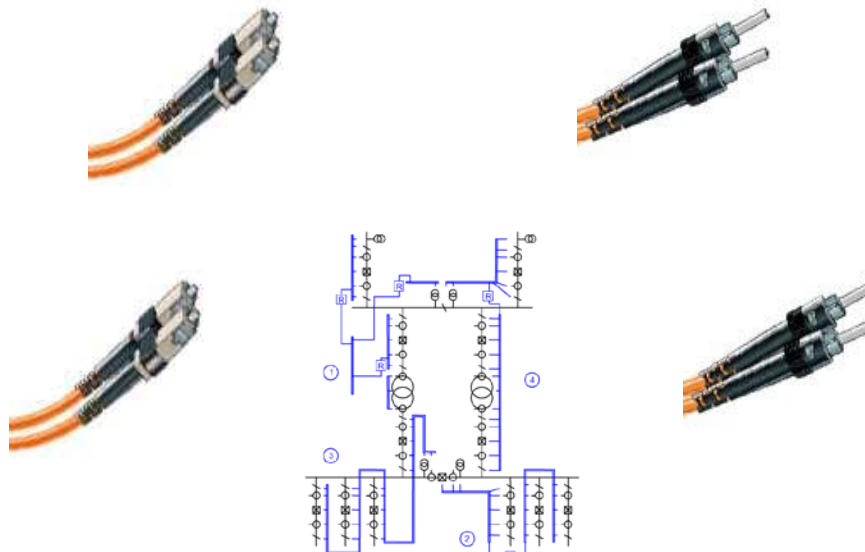
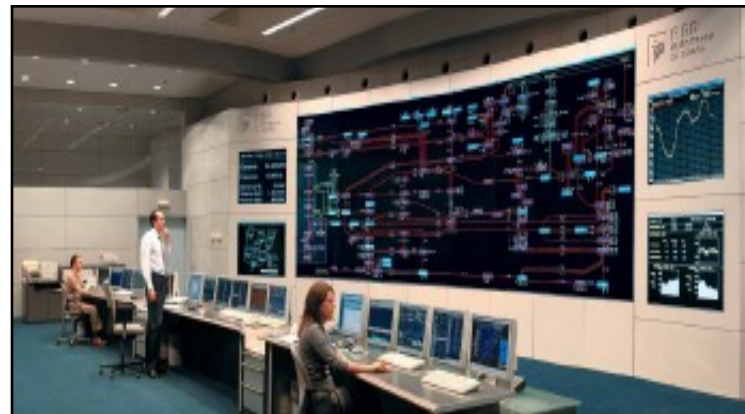
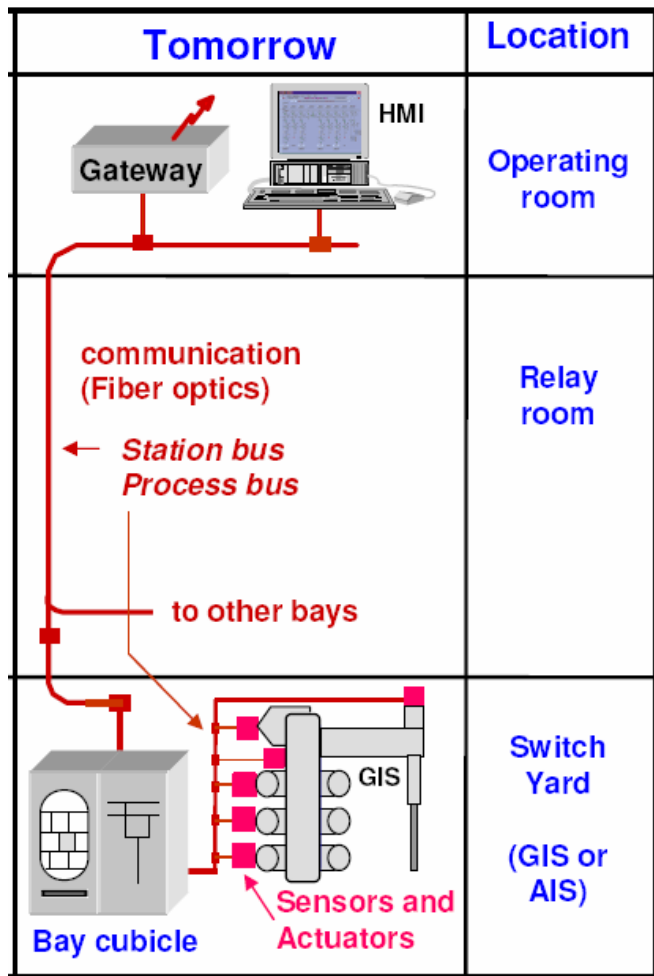
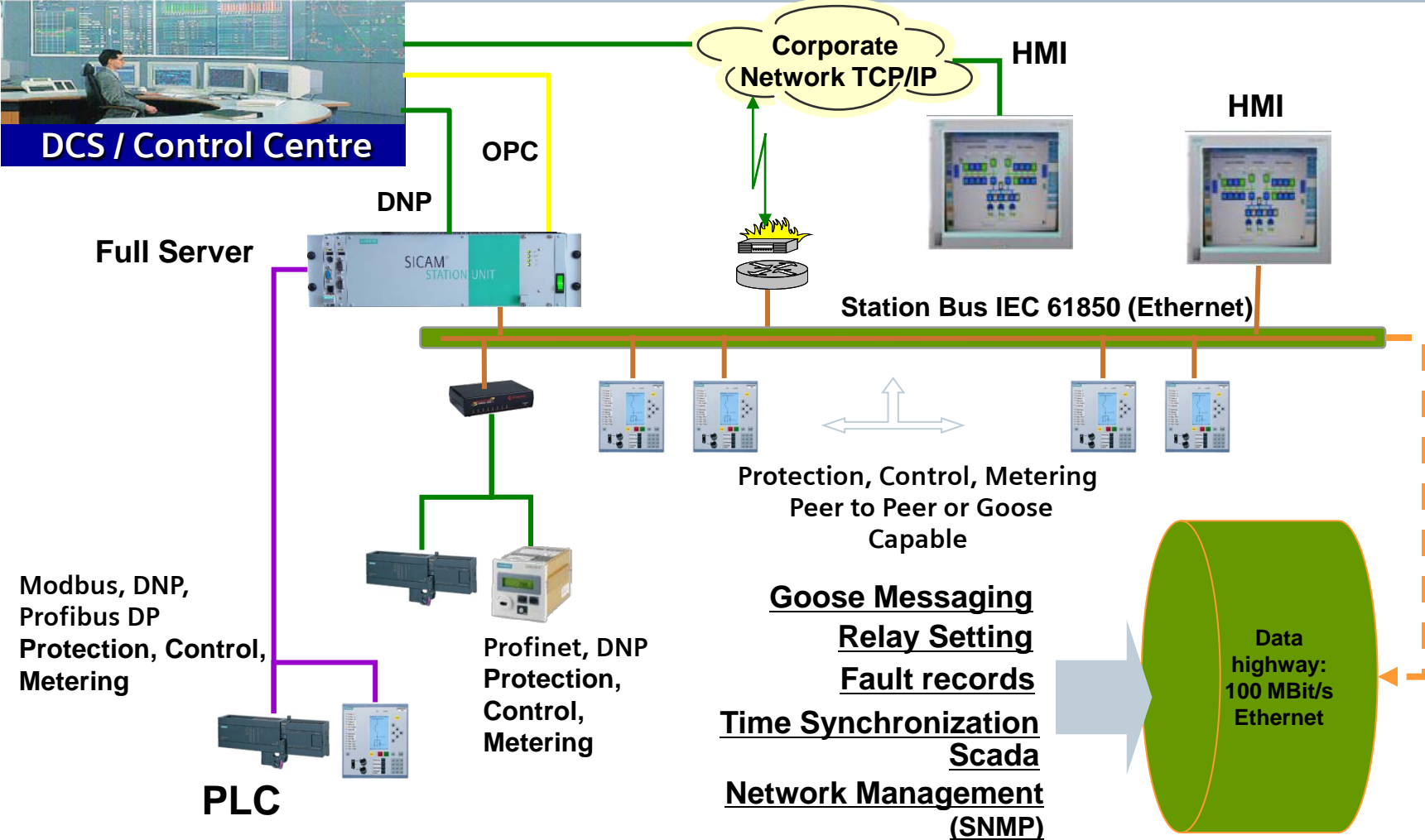


Figure B.1 – Alternative process bus architectures

# Example Substation – Mixing Serial and Ethernet Protocols



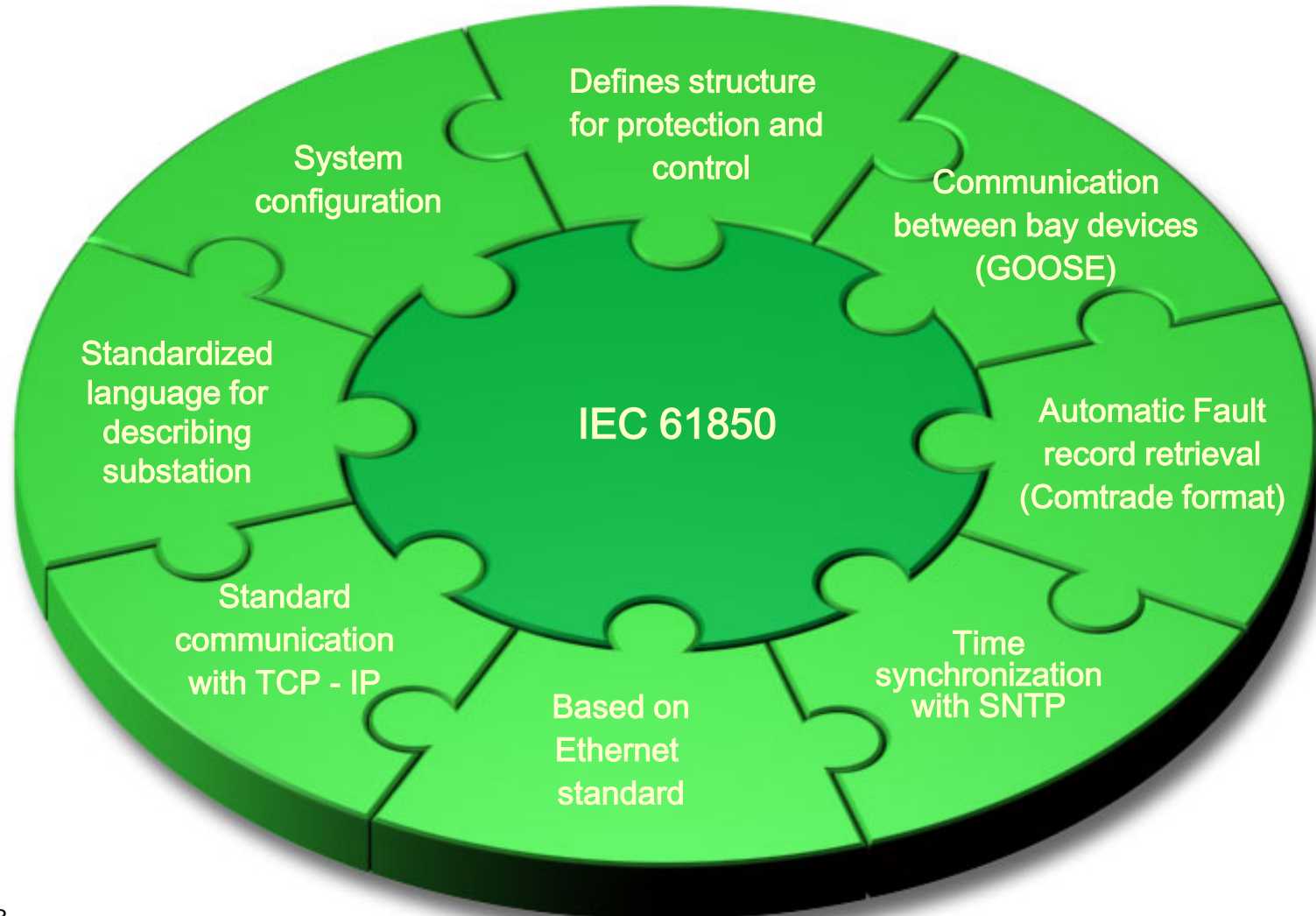
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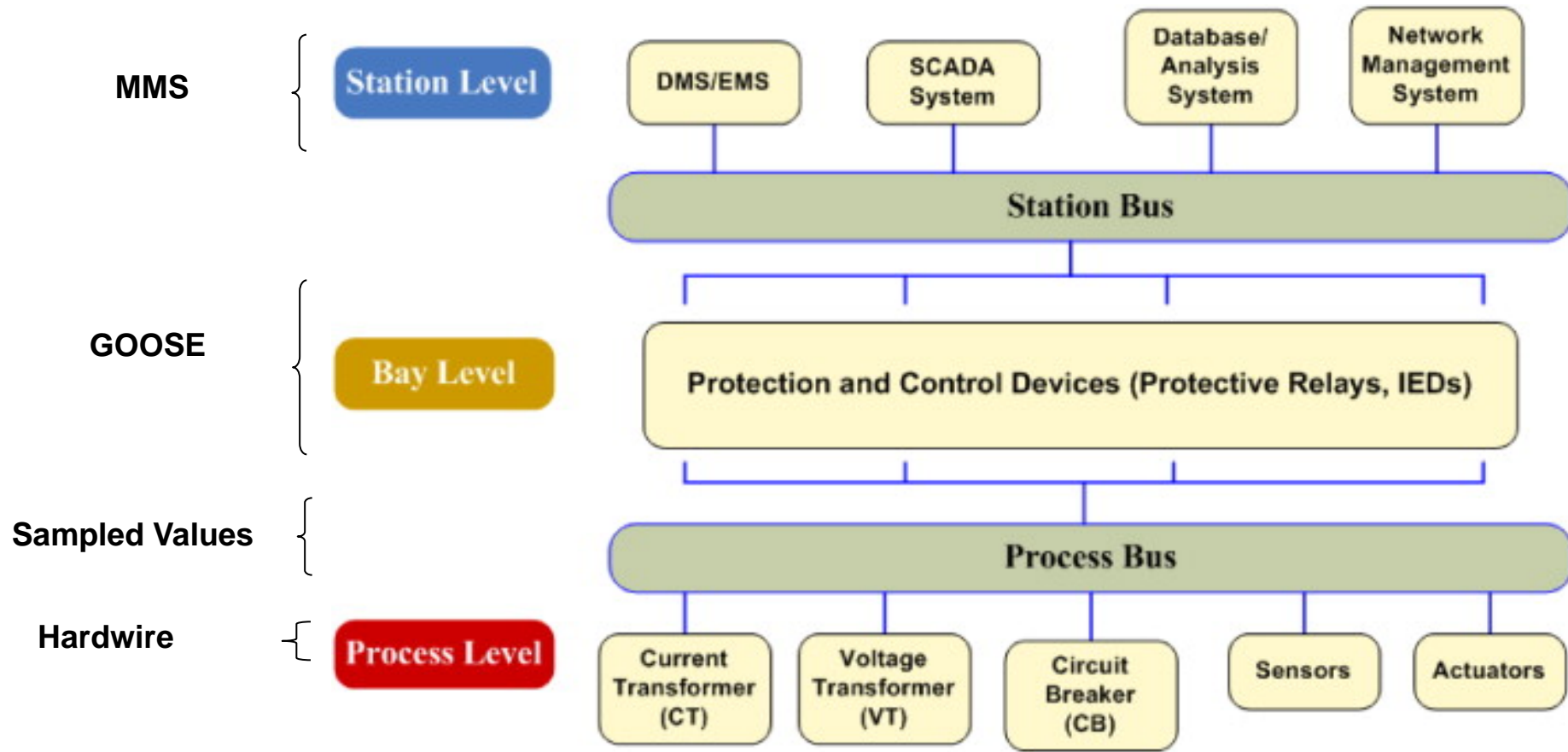
## What Is IEC 61850?

**IEC 61850 is a standard for the design of electrical substation automation**



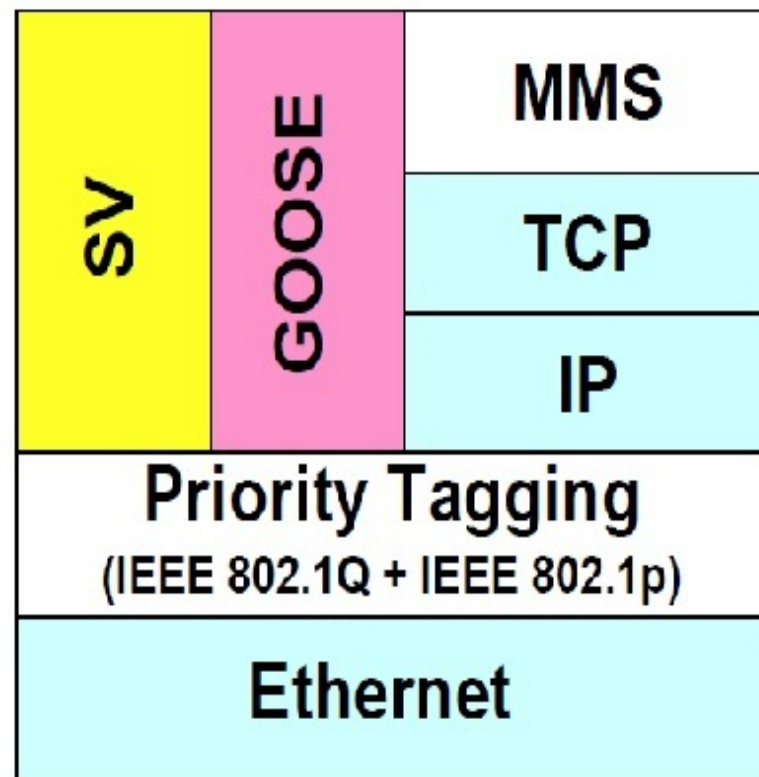


# Typical Substation Architecture



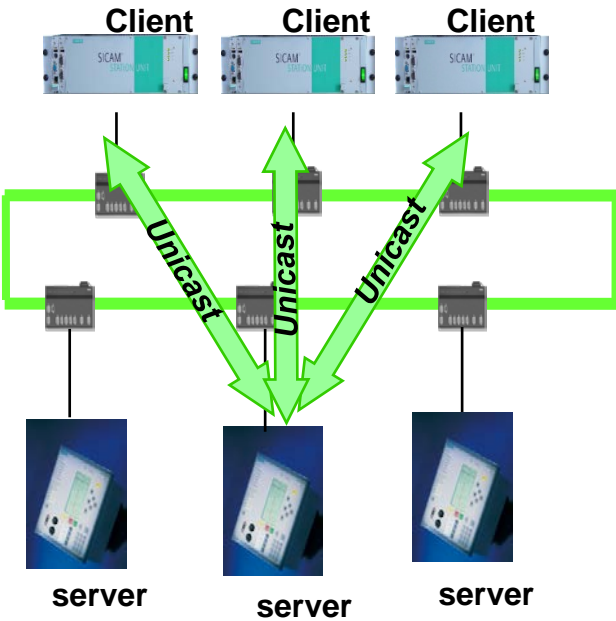
# IEC61850 Protocols

- Three IEC61850 Protocols
  - MMS (Manufacturing Message Specification)
  - GOOSE (Generic Object oriented Substation Event)
  - SV (Sampled Values)



IEC-61850 Communication Stack

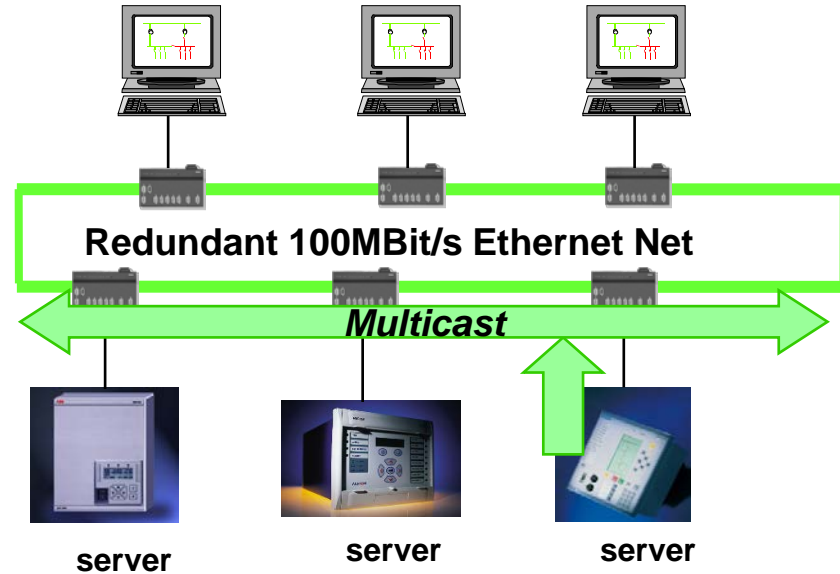
# Network Concept – IEC 61850



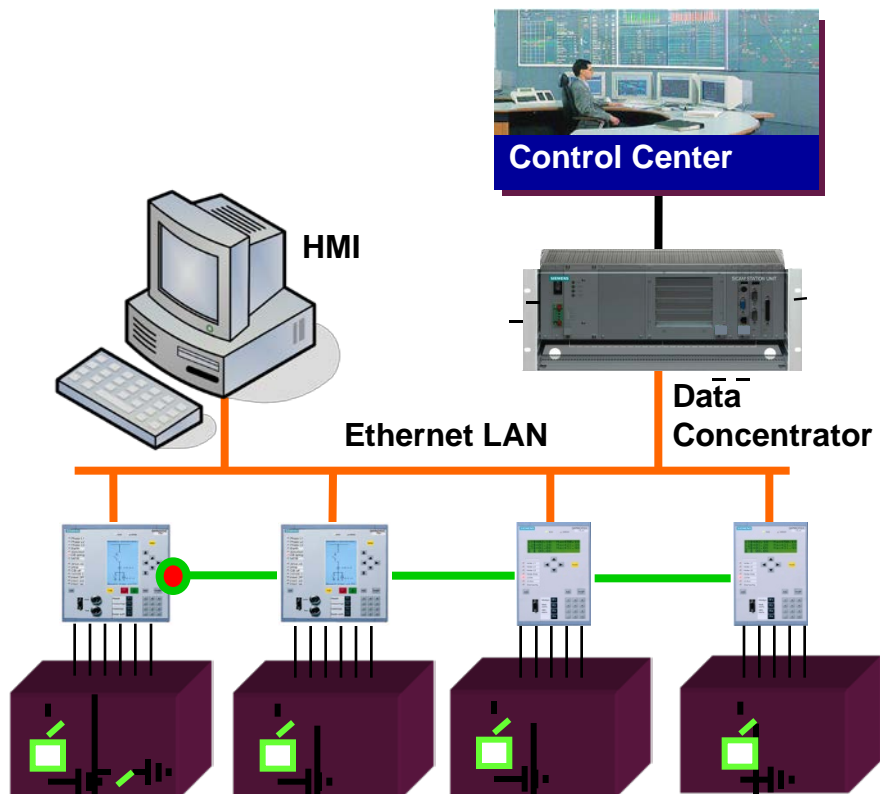
**Unicast**  
(client-server)  
(MMS)

**VS**

**Multicast**  
(peer to peer)  
&  
(one to many)  
(GOOSE)  
(Sampled Values)



# The IEC 61850 Standard in Brief



Meet the standard  
**IEC 61850**

- **IEC 61850** provides a **framework** to describe all automation and protection functions of a substation or electrical system:

- **Standardized language** categorized with extensive naming convention based off the electrical system

- **Standardized Engineering** based on vendor-independent function descriptions

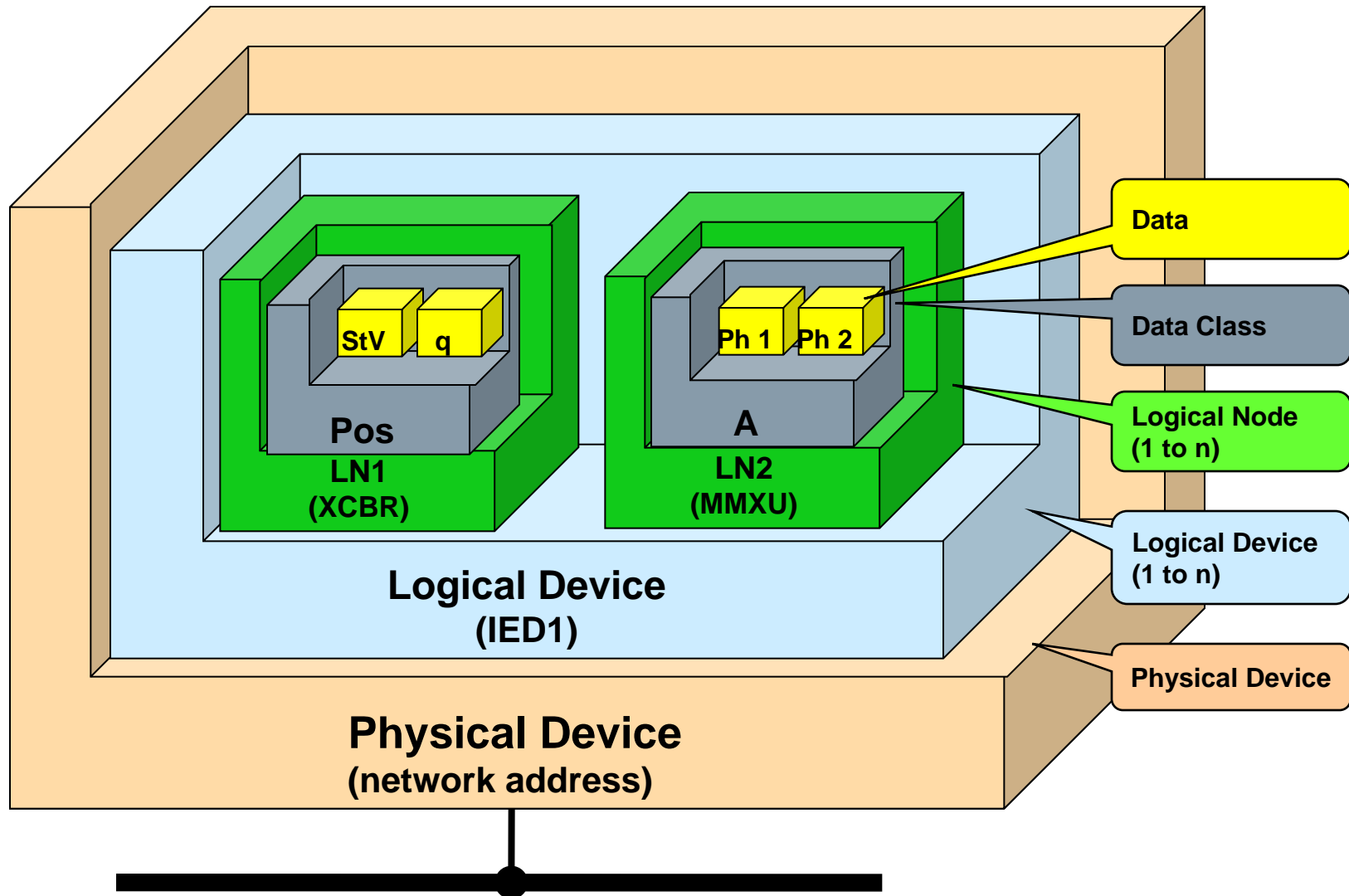
- Use devices from different vendors
- Re-use engineering in the future

- **Ethernet-based** communications

- **Interoperability** between different vendors

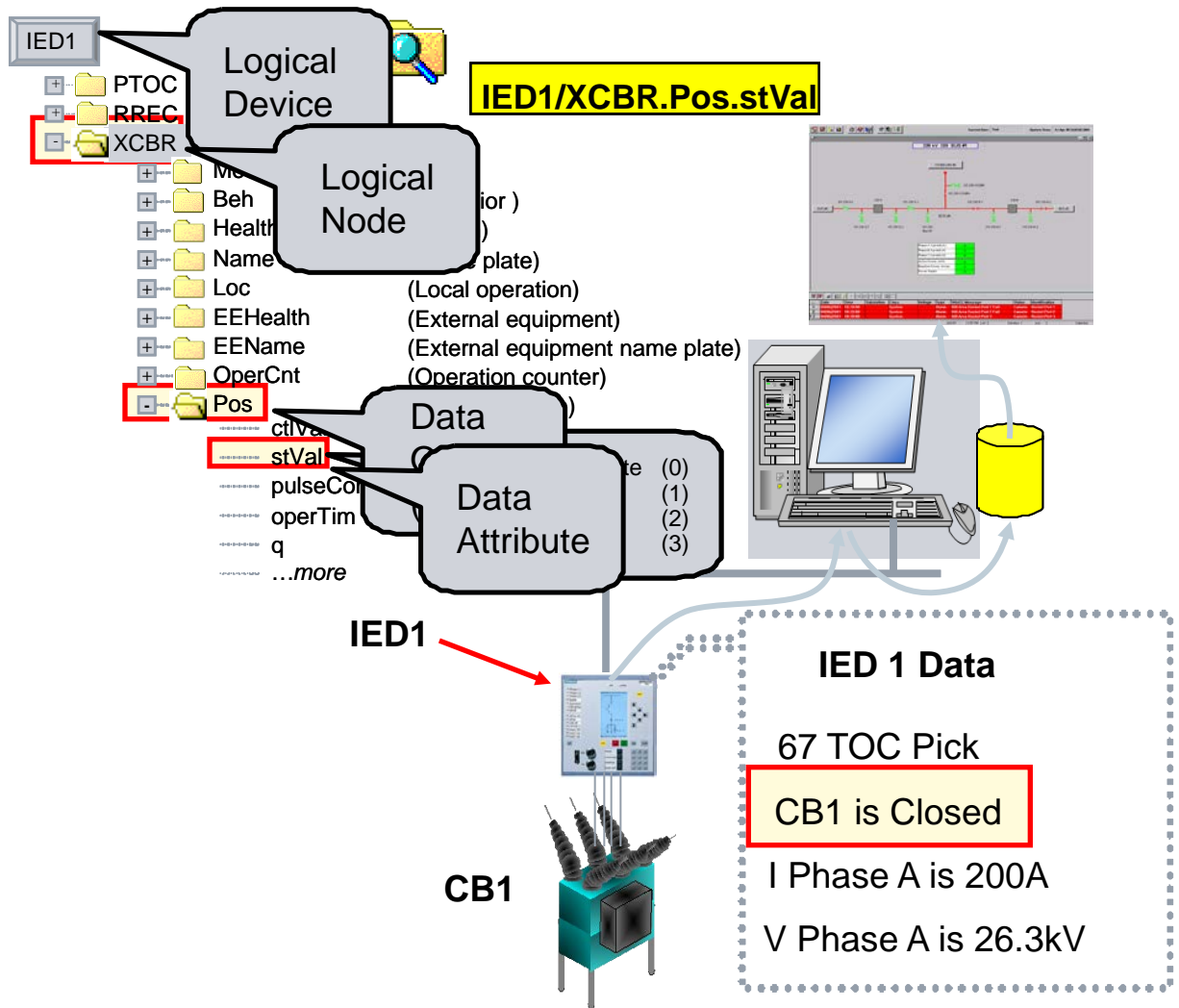
- **Non-hardwired** inter-device communication providing protection coordination

# IEC61850 Data Structure





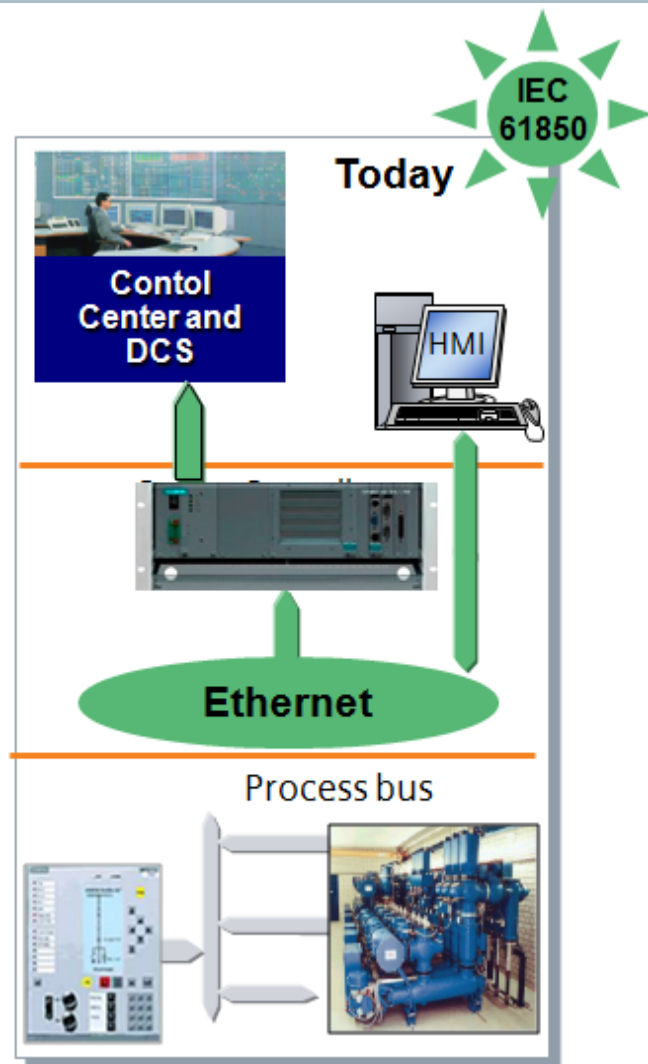
# IEC61850 Data Structure



**IEC 61850**  
defines a data model  
to enable  
standardization

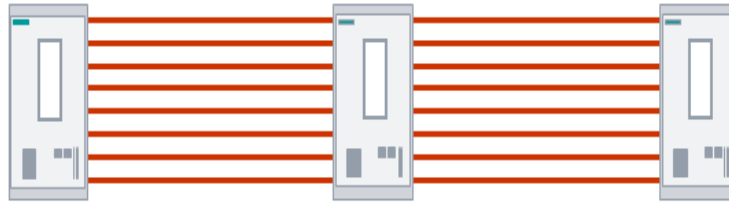
## Benefits of IEC61850

1. Communications architecture for modeling entire power system.
2. Defined data structure that eliminates the need for time consuming mapping.
3. Promotion of high inter-operability between systems from different manufacturers devices.
4. A common language for describing a power system data model.
5. Definition of the complete testing for devices which conforms to the standard.

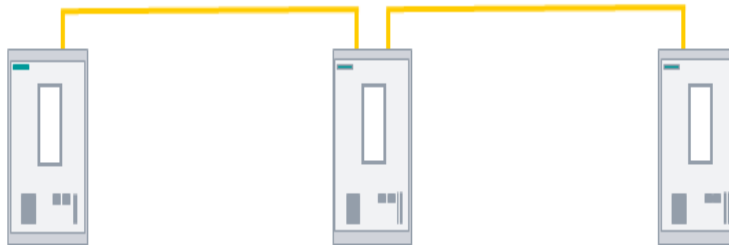


# Benefits of IEC61850

Conventional Wiring



Wiring with IEC 61850



The implementation of IEC 61850 allows for a significant cost reduction in engineering and material costs during substation design, testing, construction and commissioning

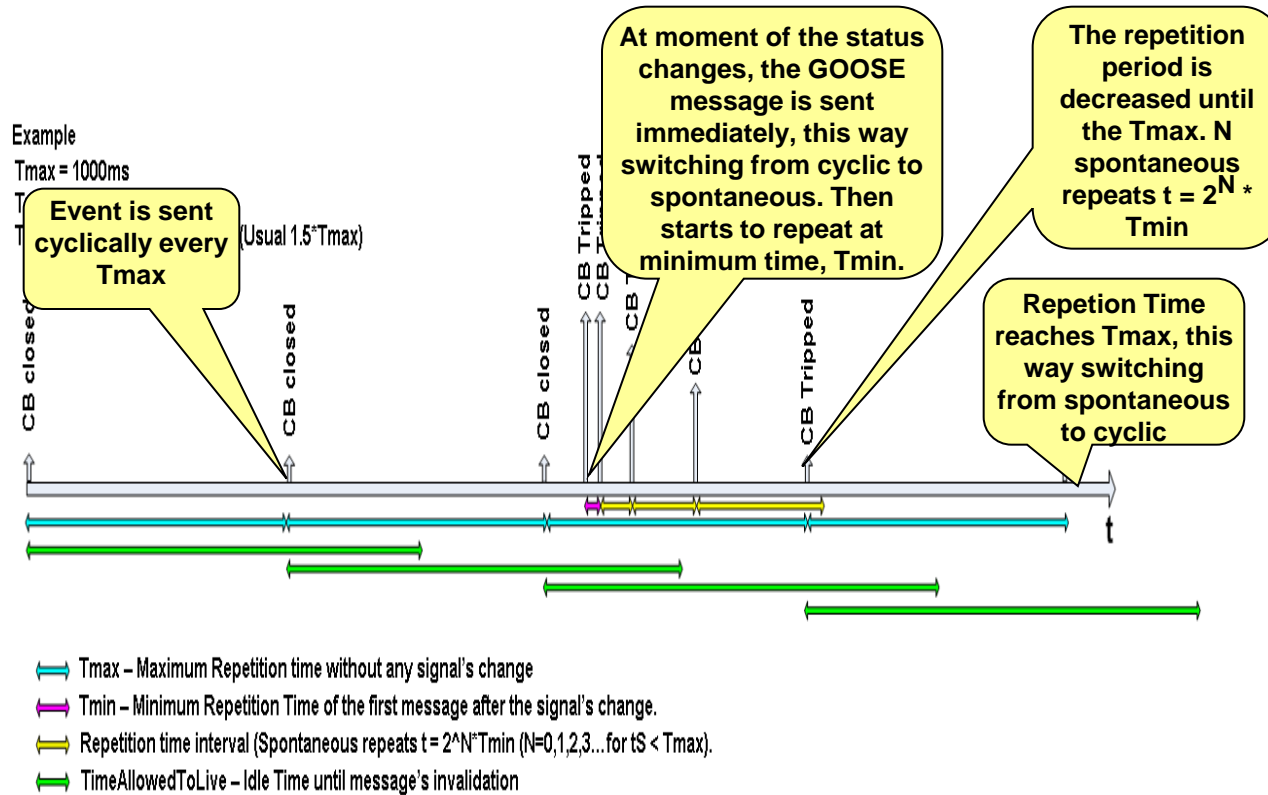
**IEC 61850 enables up to 70% reduction in wires**

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# IEC61850 – GOOSE MECHANISM



## GOOSE message validity and delivery

- GOOSE Repetition
  - Time<sub>Min</sub>=T<sub>Min</sub>
  - Time<sub>Max</sub>=T<sub>max</sub>
  - Trigger event
  - Rapid fire mode
- GOOSE Status number
- GOOSE Sequence number



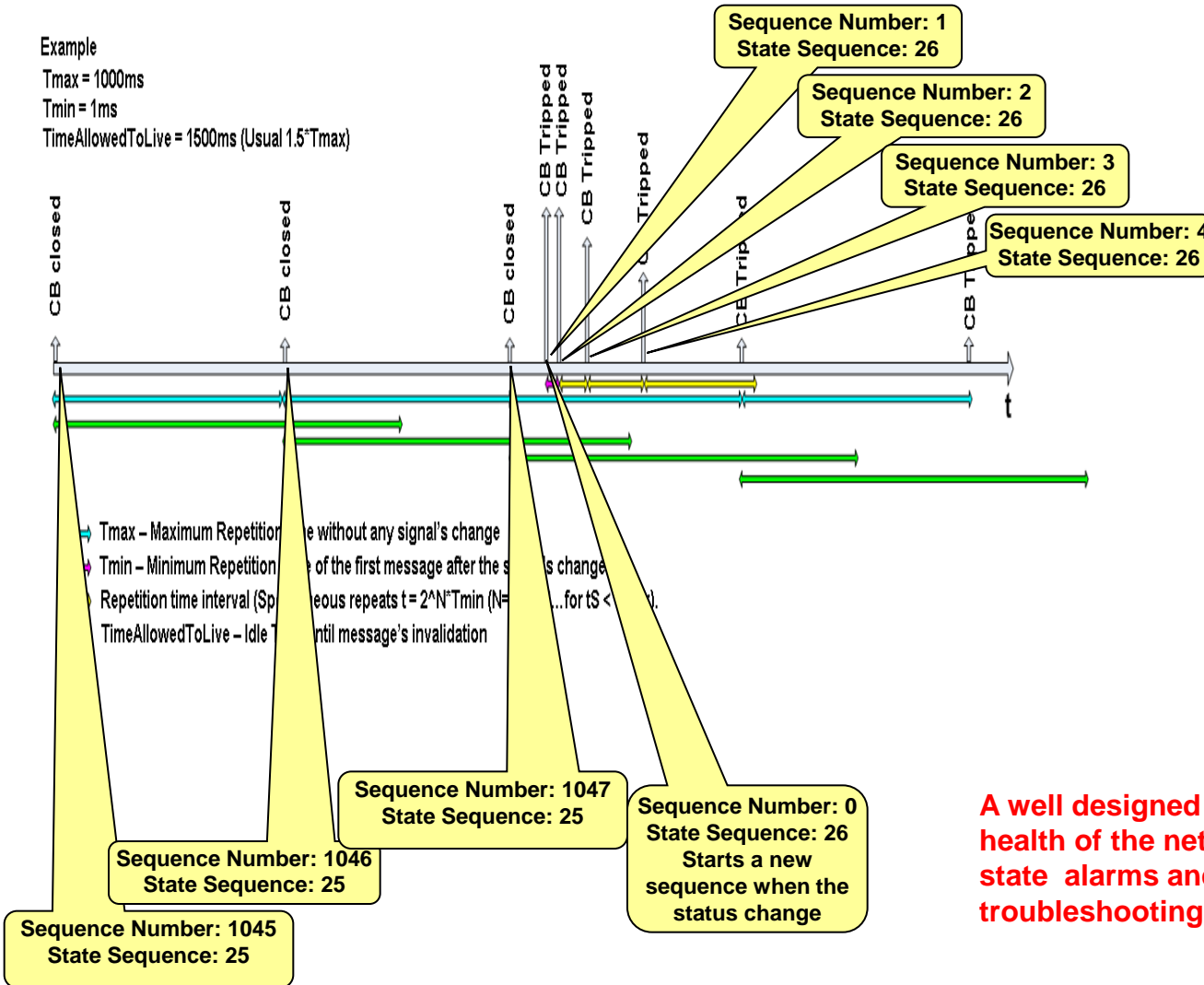
# IEC61850 – GOOSE MECHANISM

Example

$T_{max} = 1000ms$

$T_{min} = 1ms$

$TimeAllowedToLive = 1500ms$  (Usual  $1.5 \cdot T_{max}$ )



## GOOSE message validity and delivery

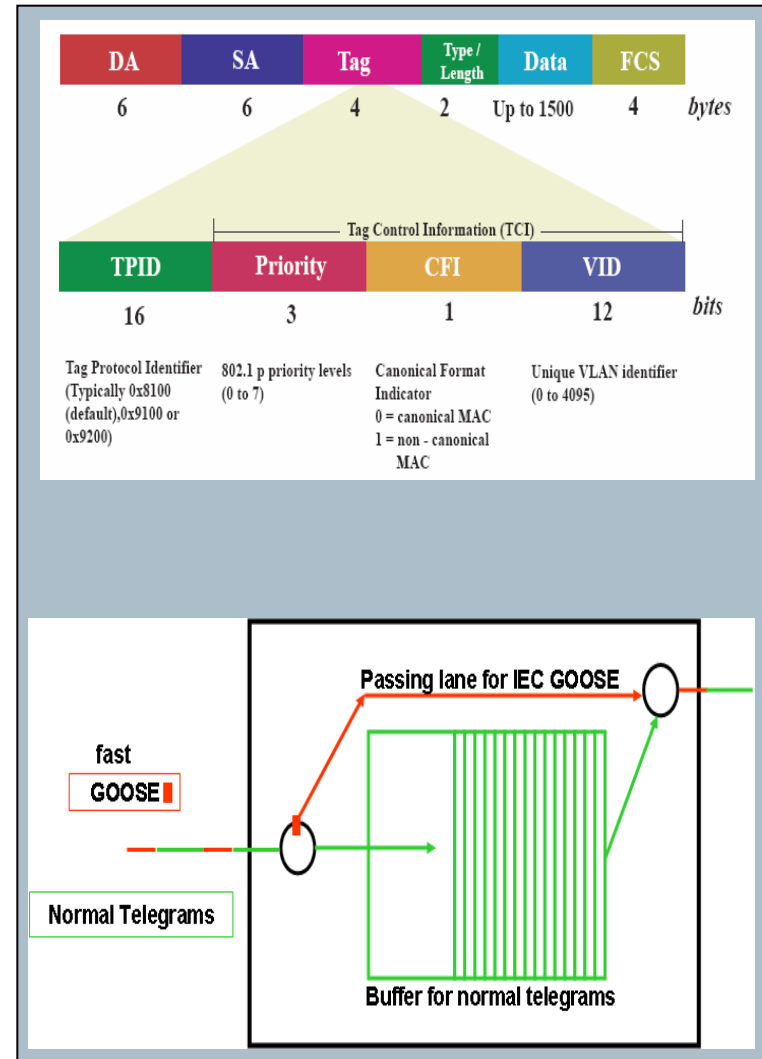
- GOOSE Repetition
  - $Time_{Min} = T_{Min}$
  - $Time_{Max} = T_{max}$
- Trigger event
- Rapid fire mode
- GOOSE Status number
- GOOSE Sequence number

A well designed Substation HMI can determine the health of the network by monitoring sequence or state alarms and indications for fast network troubleshooting

# IEC 61850 Concepts- GOOSE Using the 802.1Q Frame – Layer 2

## CONCEPTS OF THE IEC 61850 STANDARD

- GOOSE Telegram structure
  - 4 Tag bytes define the tag control information
  - Up to 1500 data bytes are available per message
- GOOSE messages must be prioritized
  - 0-7 (lowest priority)



# IEC 61850 – GOOSE MECHANISM

## -Fast:

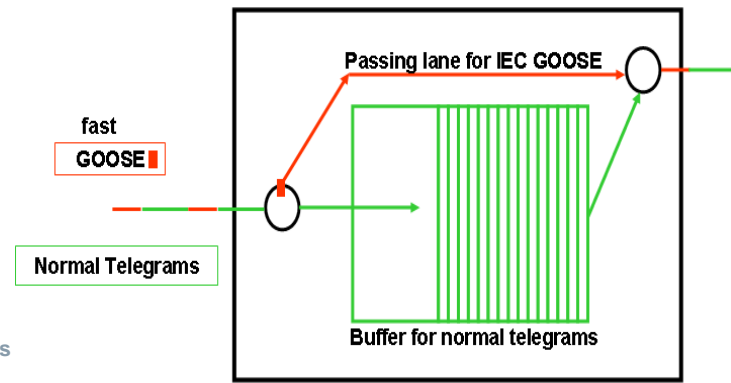
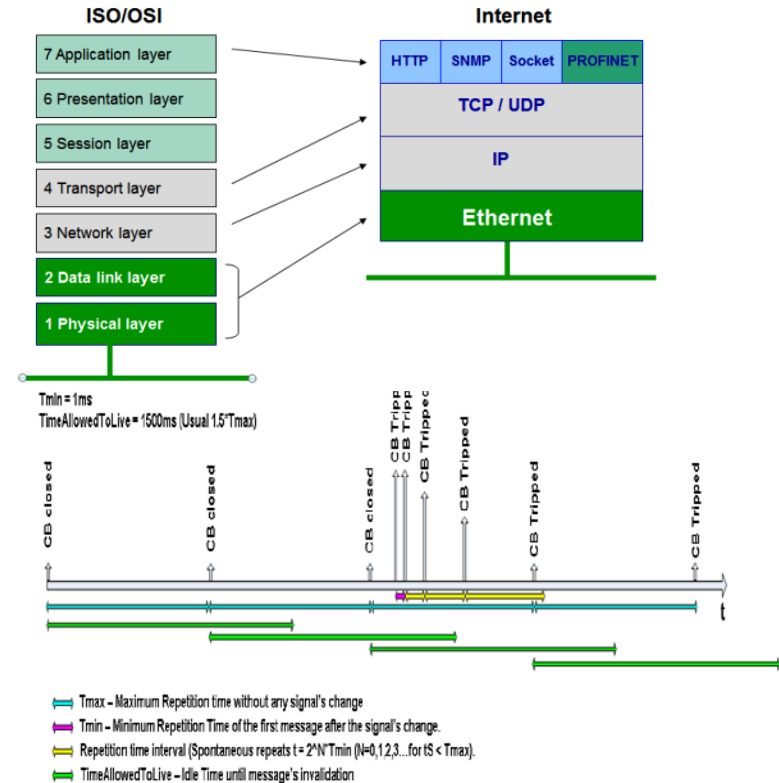
Using layer 2 frames, doesn't require any other layer's confirmation or connection. It is a multicast message without connection or confirmation.

## -Ensure delivery of message:

Mathematically, by repeating the same message in a short period of time, it will ensure delivery of the message. Besides, the Receptor verify the message quality and check if the Transmitter is there by usage of TimeAllowToLive.

## -Priority:

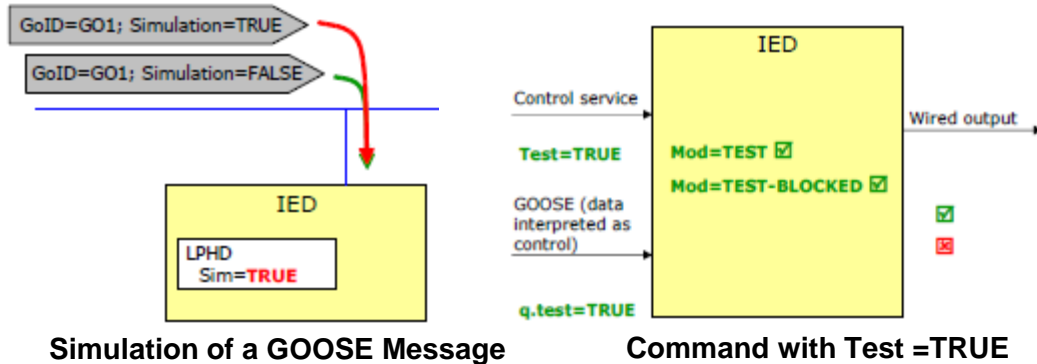
By usage of the priority tag (802.1p).



# Enhancements with Edition 2 of IEC61850

## Faster Testing and Commissioning Tools for lower Maintenance Cost

A



IEC 61850 standard continues to evolve with the publication of edition 2 which simplifies the process of testing and commissioning via a Test and Simulation Modes

Ethernet Enables Interoperability and Save Costs

# Overview of Topics



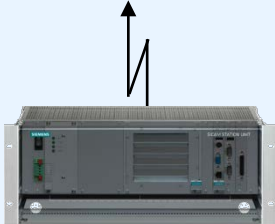
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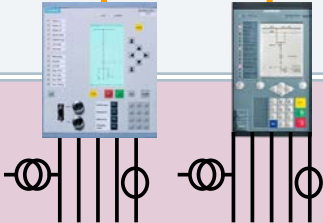
# IEC 61850 communication within a substation

## Control Center

IEC 608705-104  
DNP3 TCP  
Substation Controller

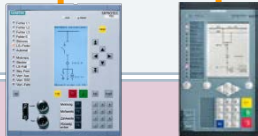


## Station bus



Parallel wiring

## Process bus



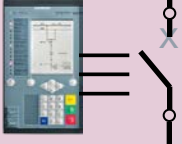
Merging Unit




Digital Instrument Transformer

CT  
VT

Data via IEC61850-9-2

Circuit Breaker Controller



-  Control / Inforeport (approx. 500 ms delay time)
-  GOOSE Inter IED Communication (approx. 10-100 ms, dep. on application)
-  Sampled Values (approx 2 ms delay time)

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# Principals of redundancy mechanisms

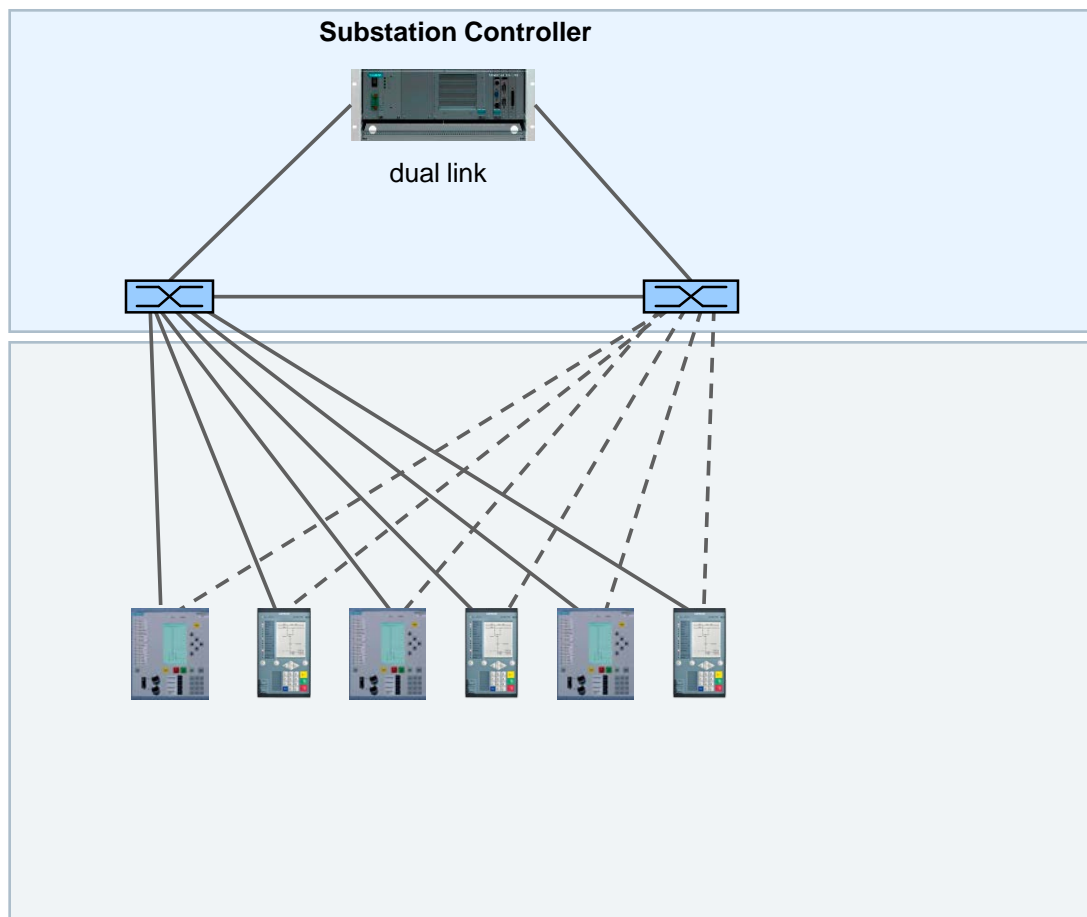
## Redundancy with recovery time

- Dual Homing Link Redundancy  
Two active links, one is sending,  
sending link changes if one link is down
- RSTP Rapid Spanning Tree Protocol  
Redundancy IEEE 802.1D-2004

## Seamless Redundancy Systems:

- Parallel Redundancy Protocol IEC 62439-3.4  
Two active links, both sending, parallel configuration
- High availability seamless redundancy IEC 62439-3.5  
Two active links, both sending, ring configuration

# Principal of Dual Link (Dual homing) Redundancy



- 2 external Switches – directly connected
  - Devices connected in star structure to switches
  - Devices with two Ethernet ports
  - Port 1 is sending
  - Port 2 is standby
- Established since 2004.

# Features of Dual Link Redundancy

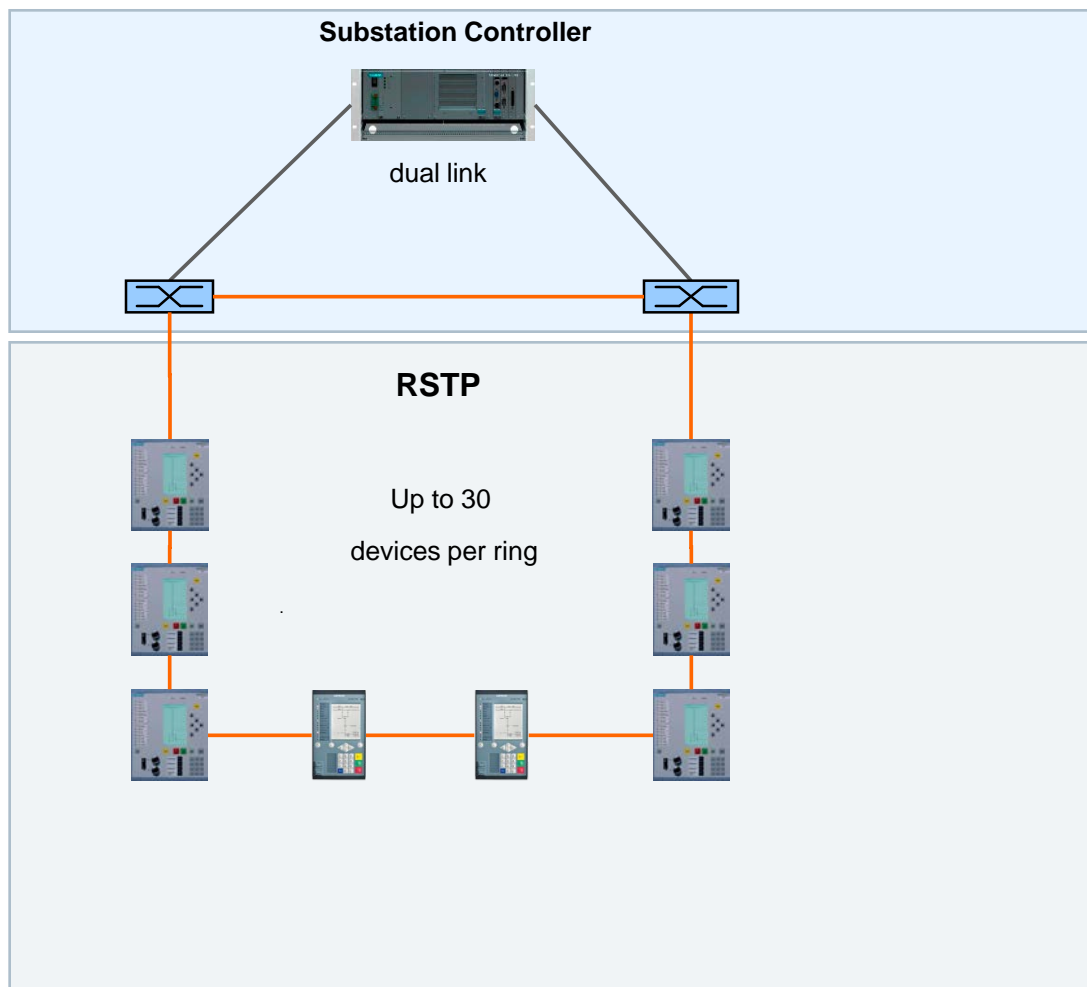
## PRO

- Easy to handle
- No settings
- Huge field experience

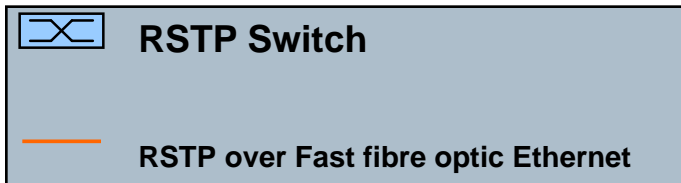
## CONS

- External switches required due to star structure
- Double number of external switches required
- Only supervision of directly linked connections

# Principle of RSTP-Configuration



- 2 external RSTP-Switches
  - Devices with integrated RSTP switch
  - Rings with up to 30 devices
  - Several rings can be connected to external switches
  - Setting of RSTP parameters necessary
- Well established technology (> 250.000 devices)
- Field proven interoperability



# Features of RSTP

## PRO

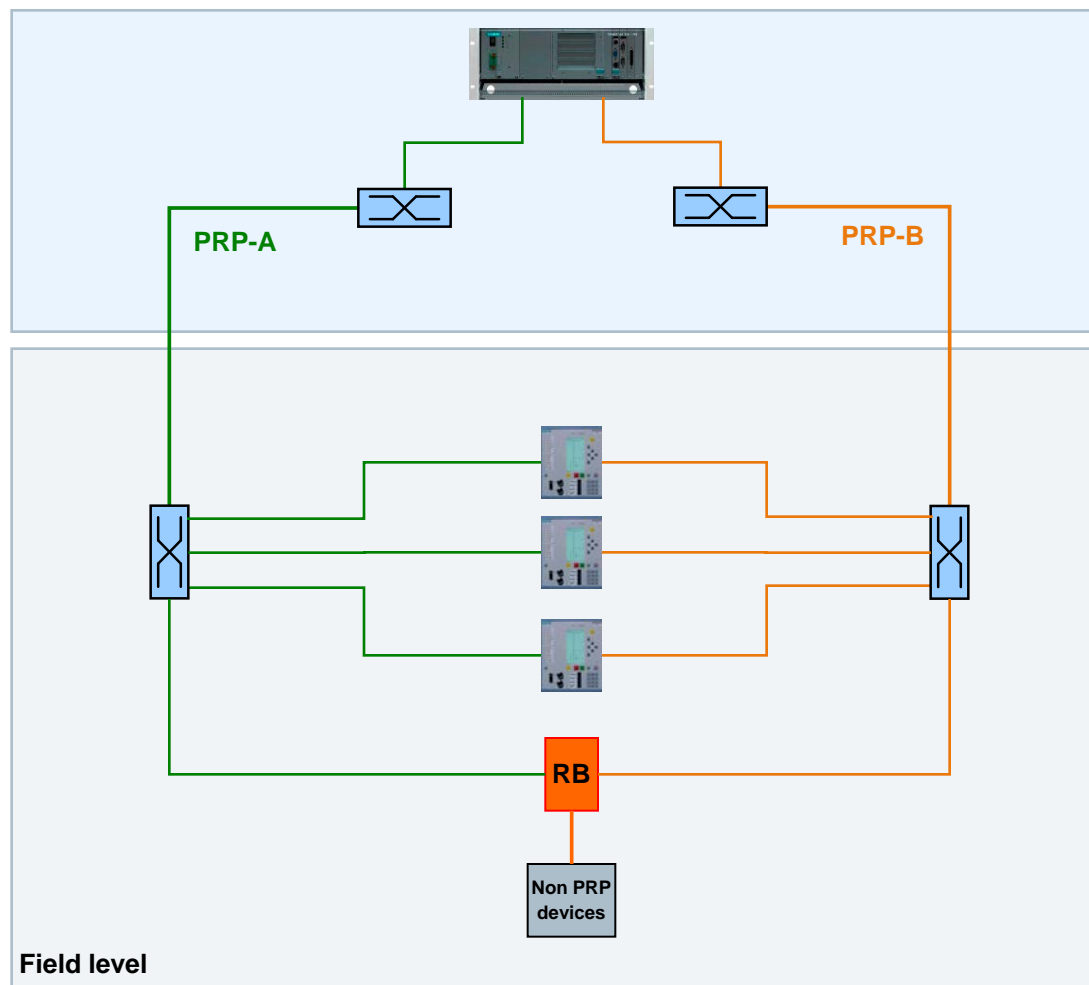
- Only one network required
- Redundancy achieved ring structure
- Huge field experience
- Approved IEEE 802.1D-2004 Standard

## CONS

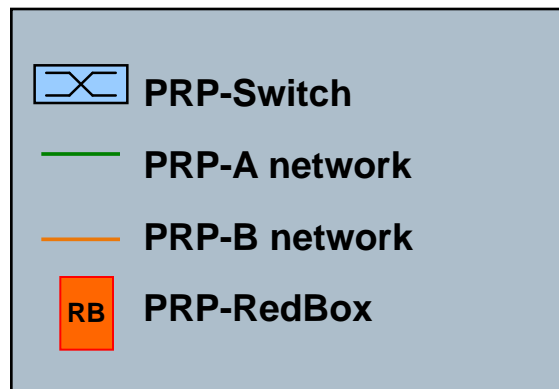
- Short reconfiguration time in case of interruption (dependent from failure location)
- Settings within RSTP switches necessary



# Principle of PRP



- Two parallel networks
  - Device are connected to network PRP-A and PRP-B
  - Devices send via both active links
  - RedBox for connection of non PRP devices
  - Seamless
- Interoperability tests done



# Details of redundancy principles

## Features of PRP

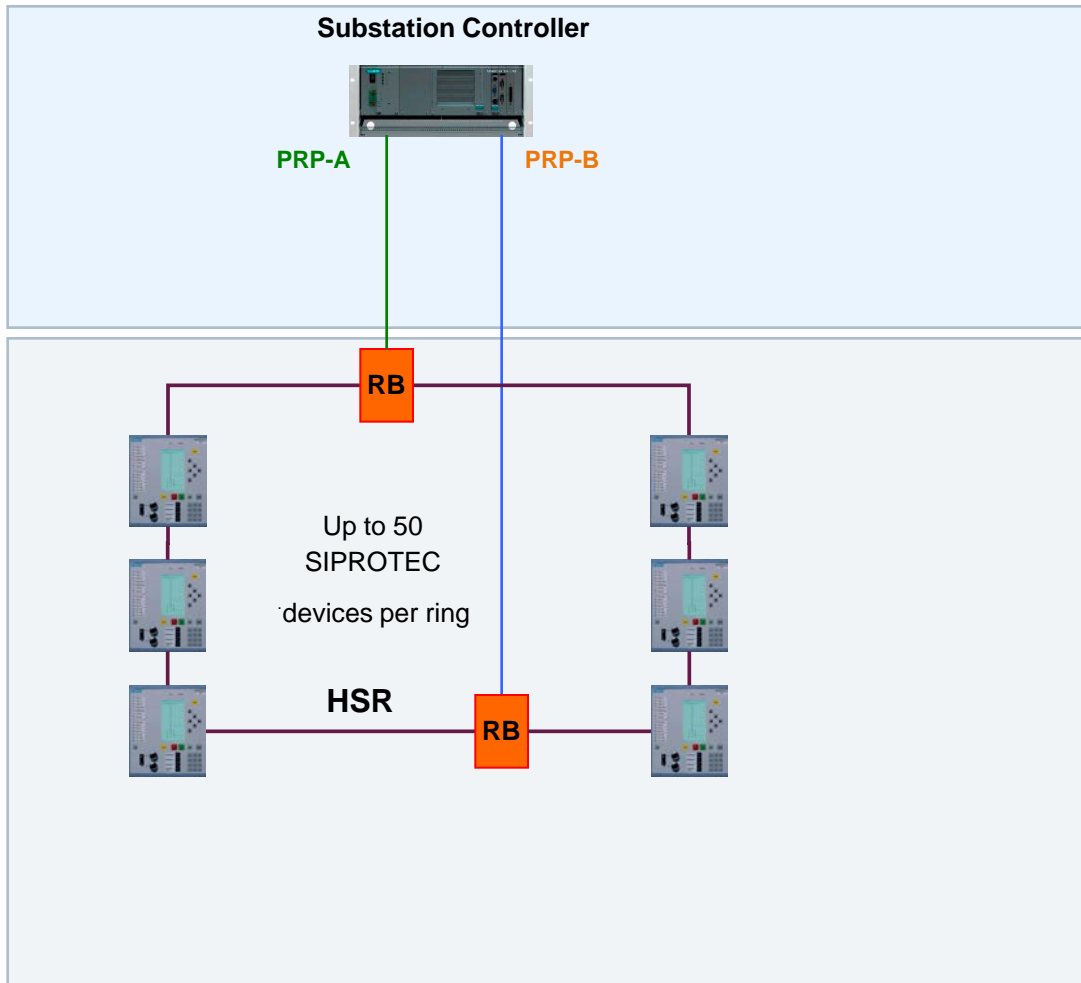
### PRO

- Seamless reconfiguration - No recovery time
- Highest level of redundancy
- Simple mechanism, no special switch settings (as in RSTP)
- “normal” Devices with 1 interface can be connected to one of the PRP-Lan’s (SAN = Single attached nodes)
- Approved IEC Standard

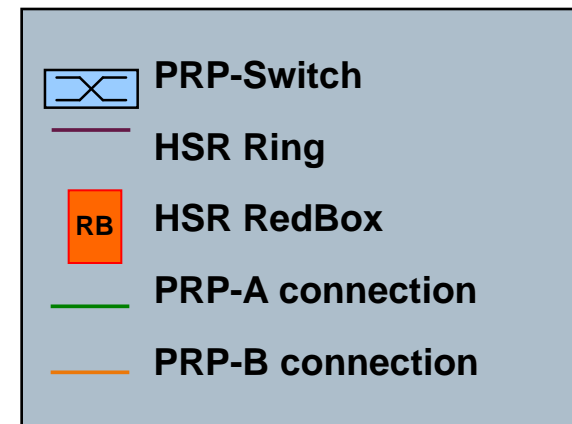
### CONS

- Double number of switches = increased cost
- Switches have to handle Jumbo-Ethernet frames

# Principle of HSR-Configuration



- 2 Redboxes
  - Devices with integrated HSR switch
  - Rings with up to 50 devices
  - Redboxes distributed in the ring
  - Seamless
- Interoperability tests done



# Features of HSR

## High Available Seamless Redundancy

### PRO

- Seamless reconfiguration - No recovery time
- One common Network
- cost reduction through ring configuration
- Single attached nodes can only be connected to the HSR network via a RedBox
- Approved IEC 62439-3 Standard

### CONS

- Standard Ethernet components (e.g. PC) can be connected only via a RedBox

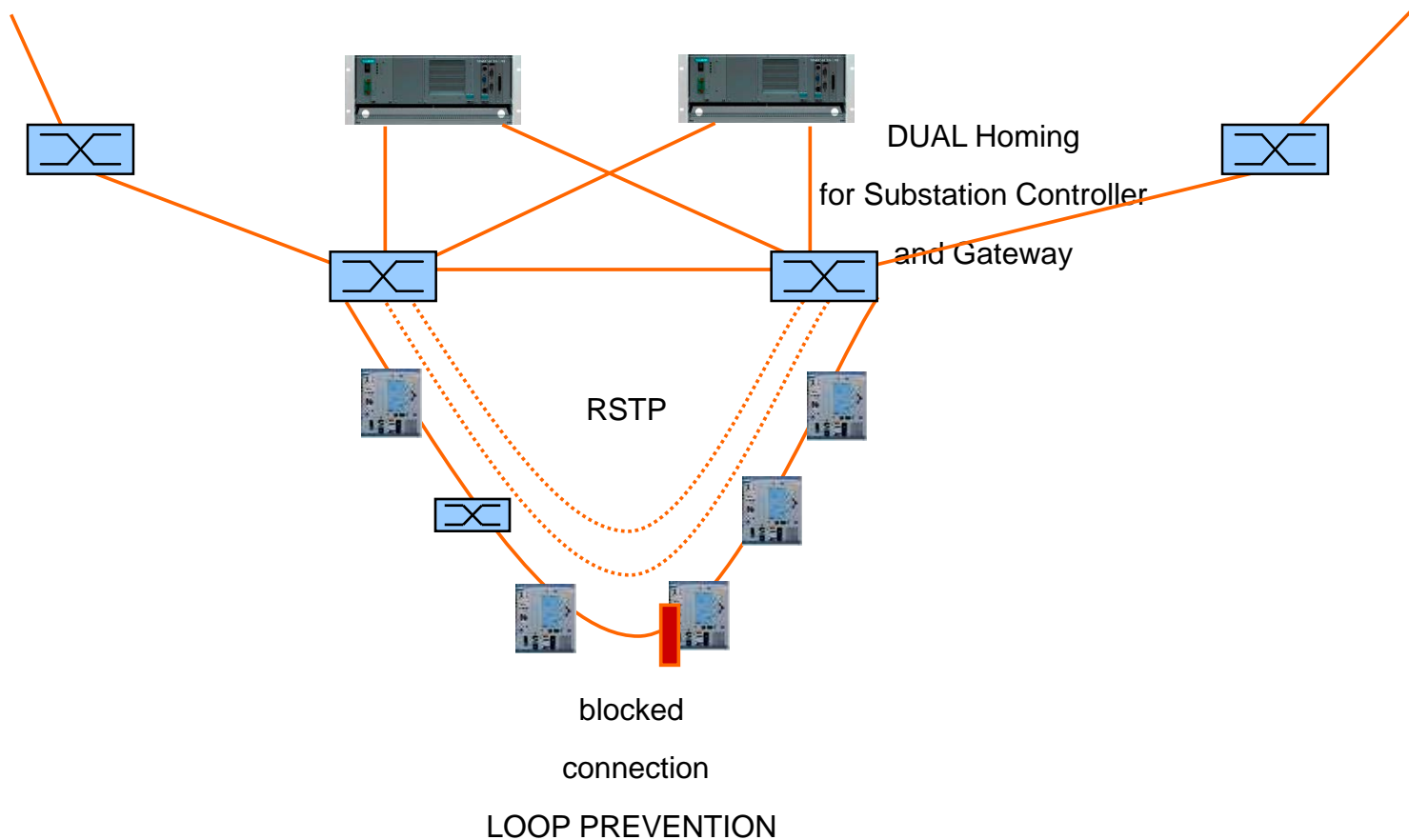
## Comparison of redundancy mechanisms

	RSTP	PRP	HSR
Network configuration	ring	parallel	ring
Max. devices per layer 2 network	Unlimited (max. 30 / ring)	512	512 (max. 50 / ring)
Seamless (no recovery time)	-	✓	✓
Parameter free	-	✓	✓
Budget-saving network	✓	-	✓

# Details of redundancy principles

## RSTP with IED integrated cut-through switches

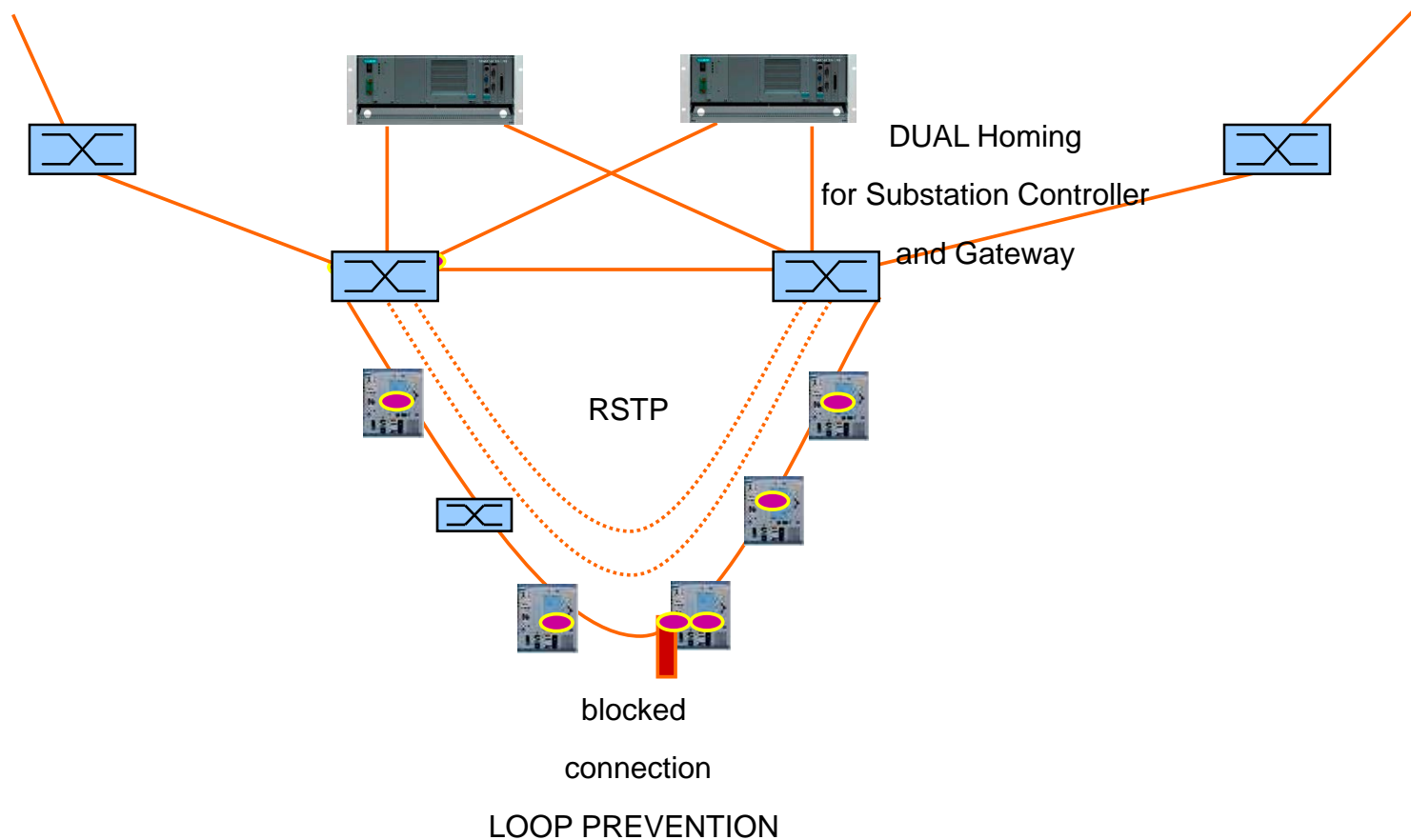
- Normal operation



# Details of redundancy principles

## RSTP with IED integrated cut-through switches

- Topology constantly monitored by peer to peer bridge PDU's

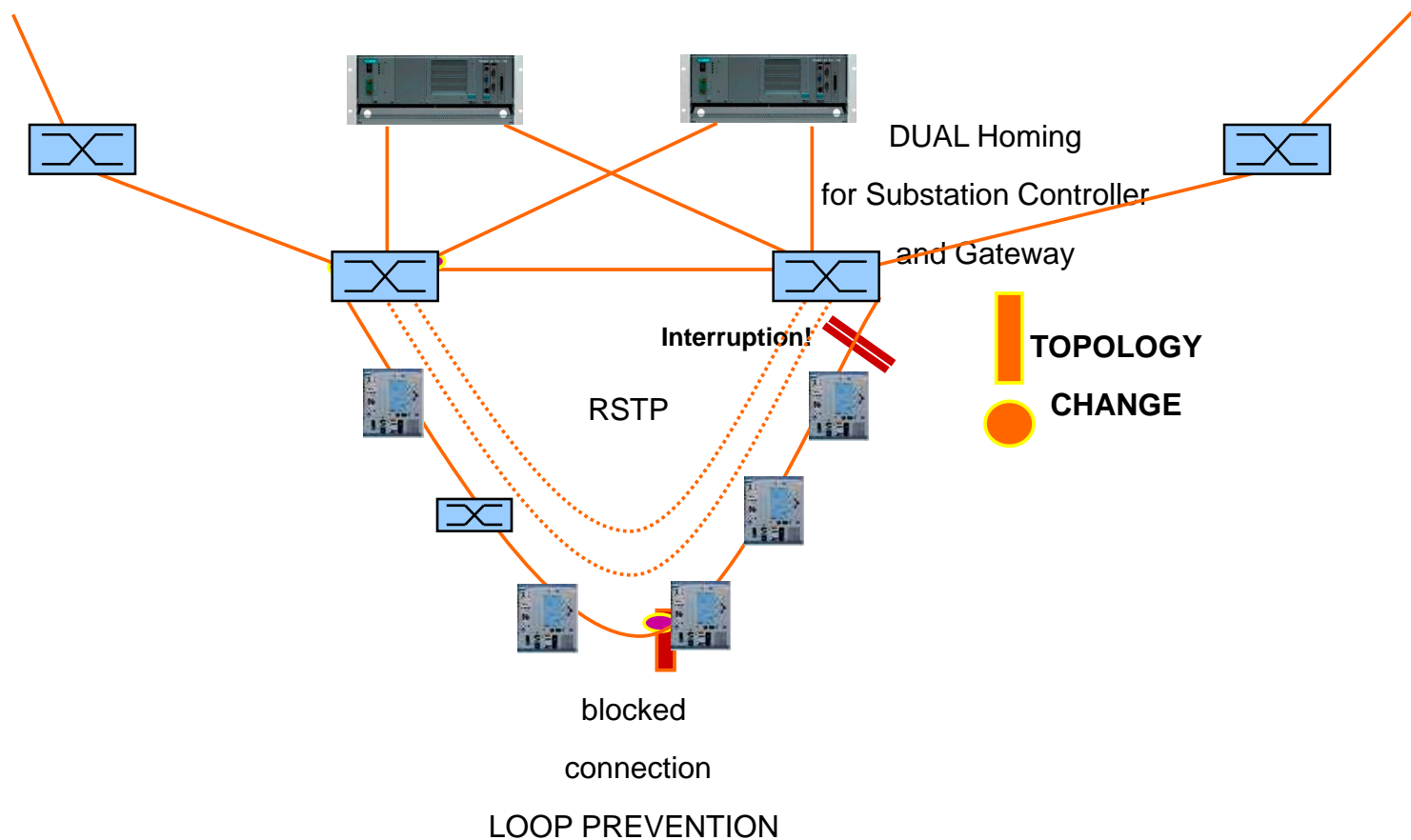




# Details of redundancy principles

## RSTP with IED integrated cut-through switches

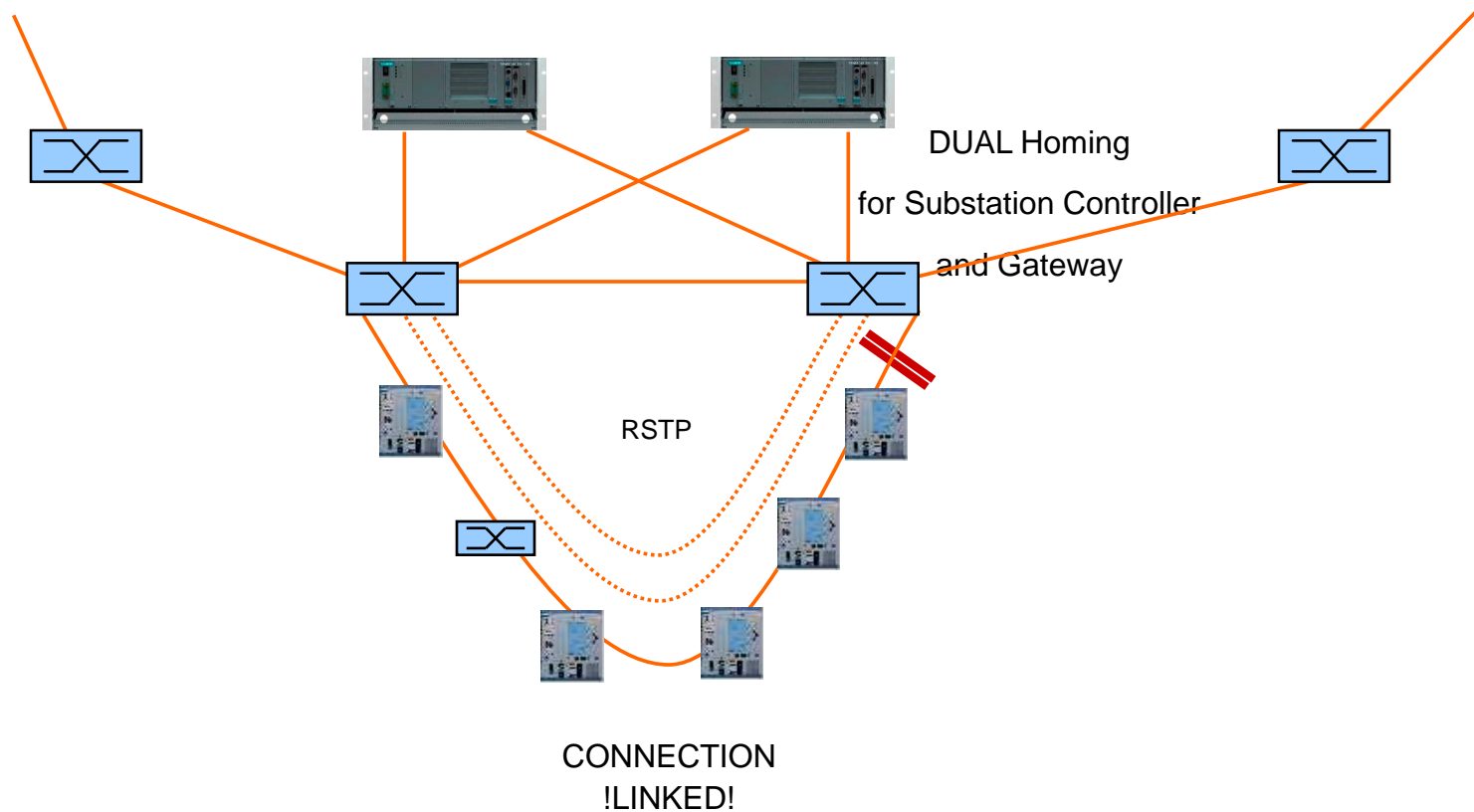
- Interruption with topology change



# Details of redundancy principles

## RSTP with IED integrated cut-through switches

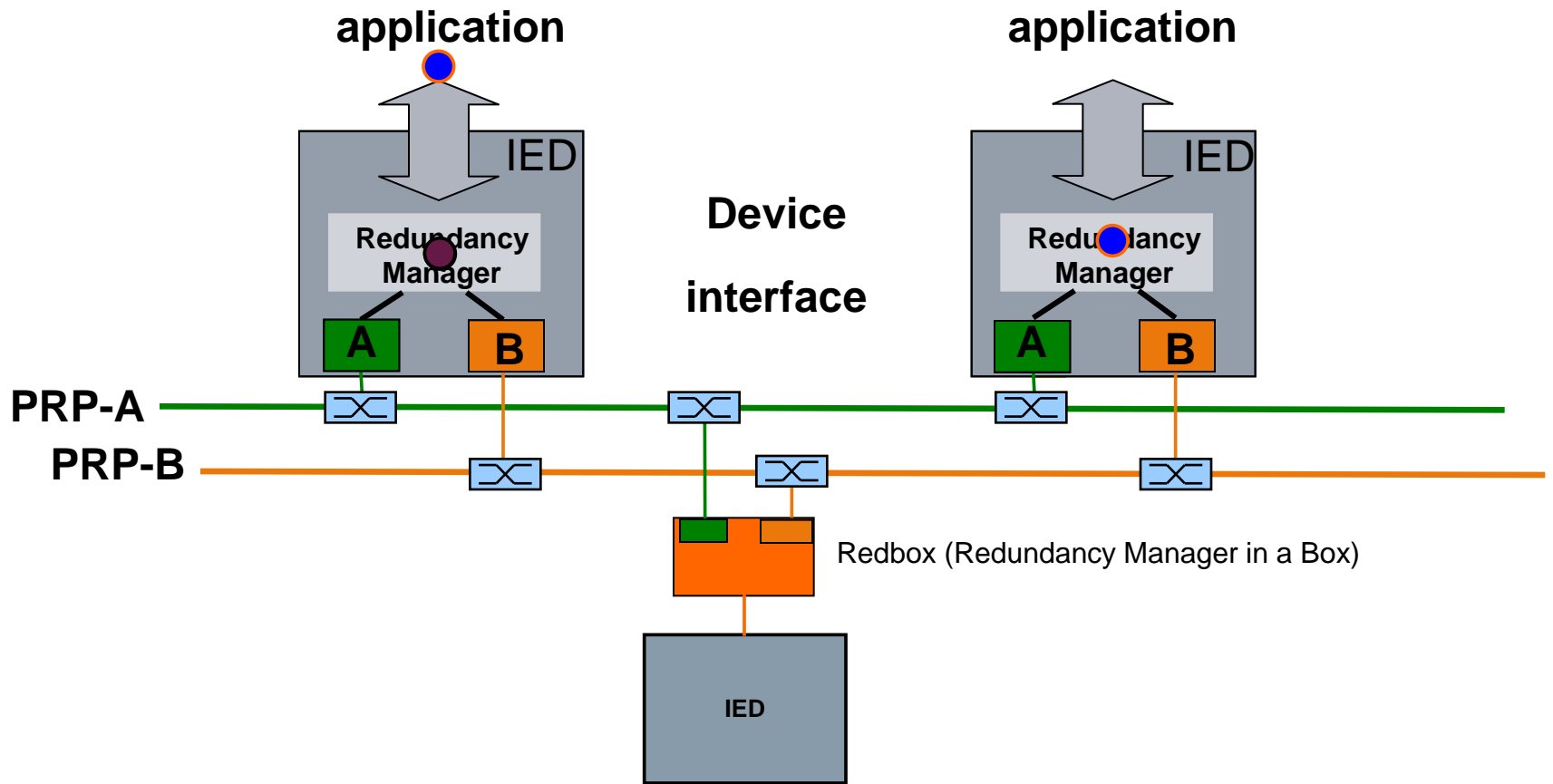
- New topology after interruption



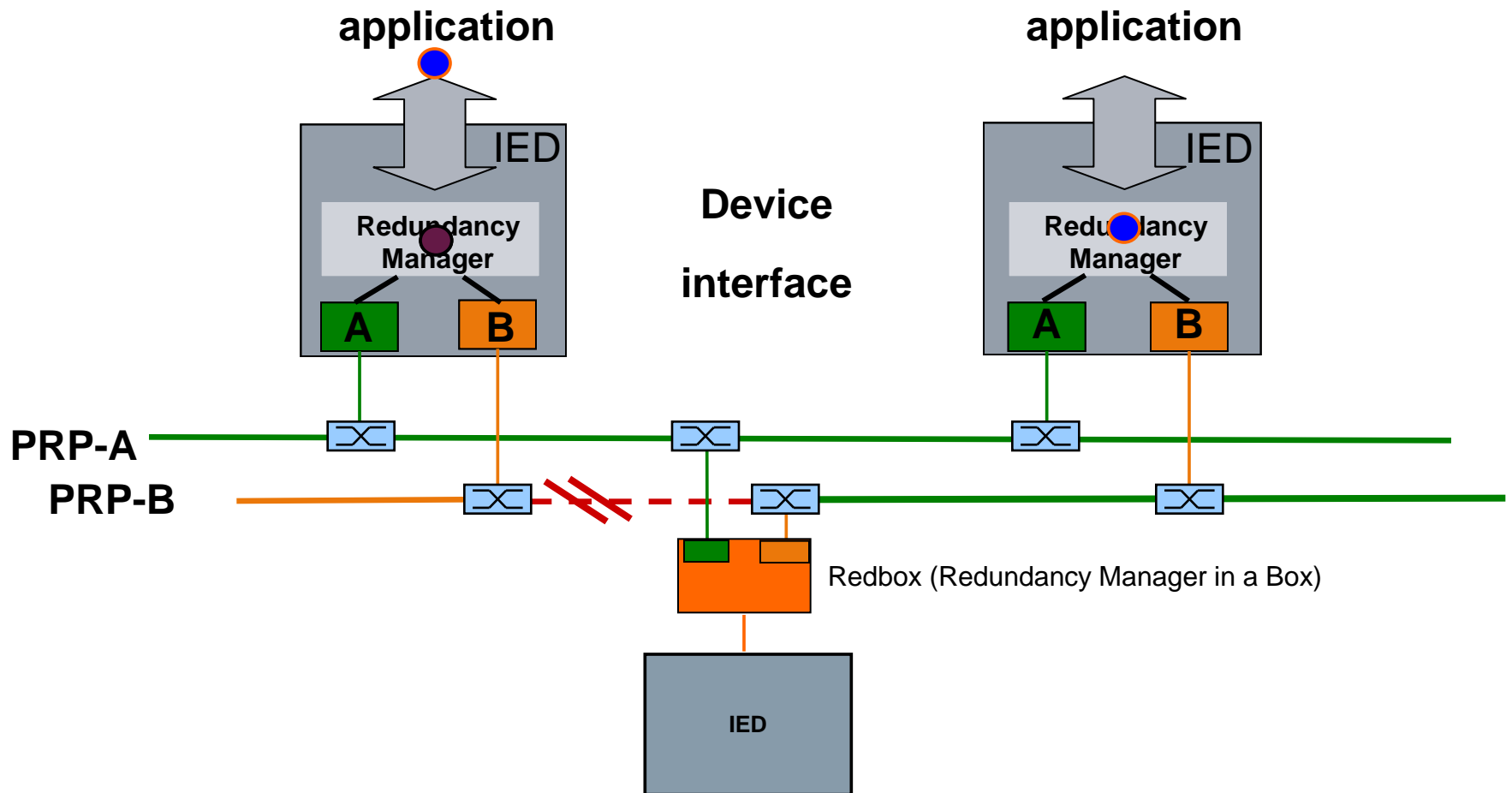


# Details of redundancy principles

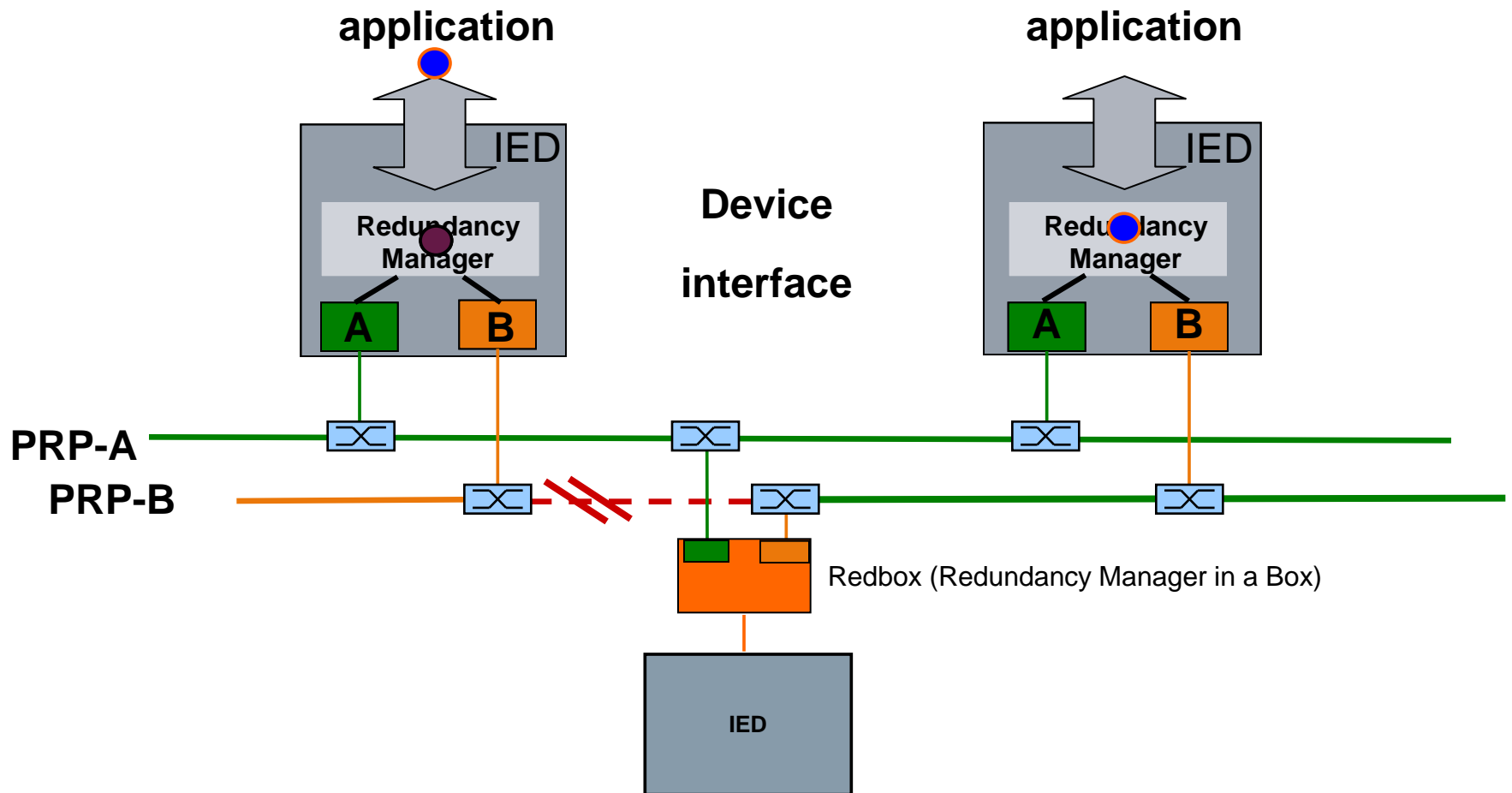
## PRP normal operation



# Details of redundancy principles PRP, case of n-1

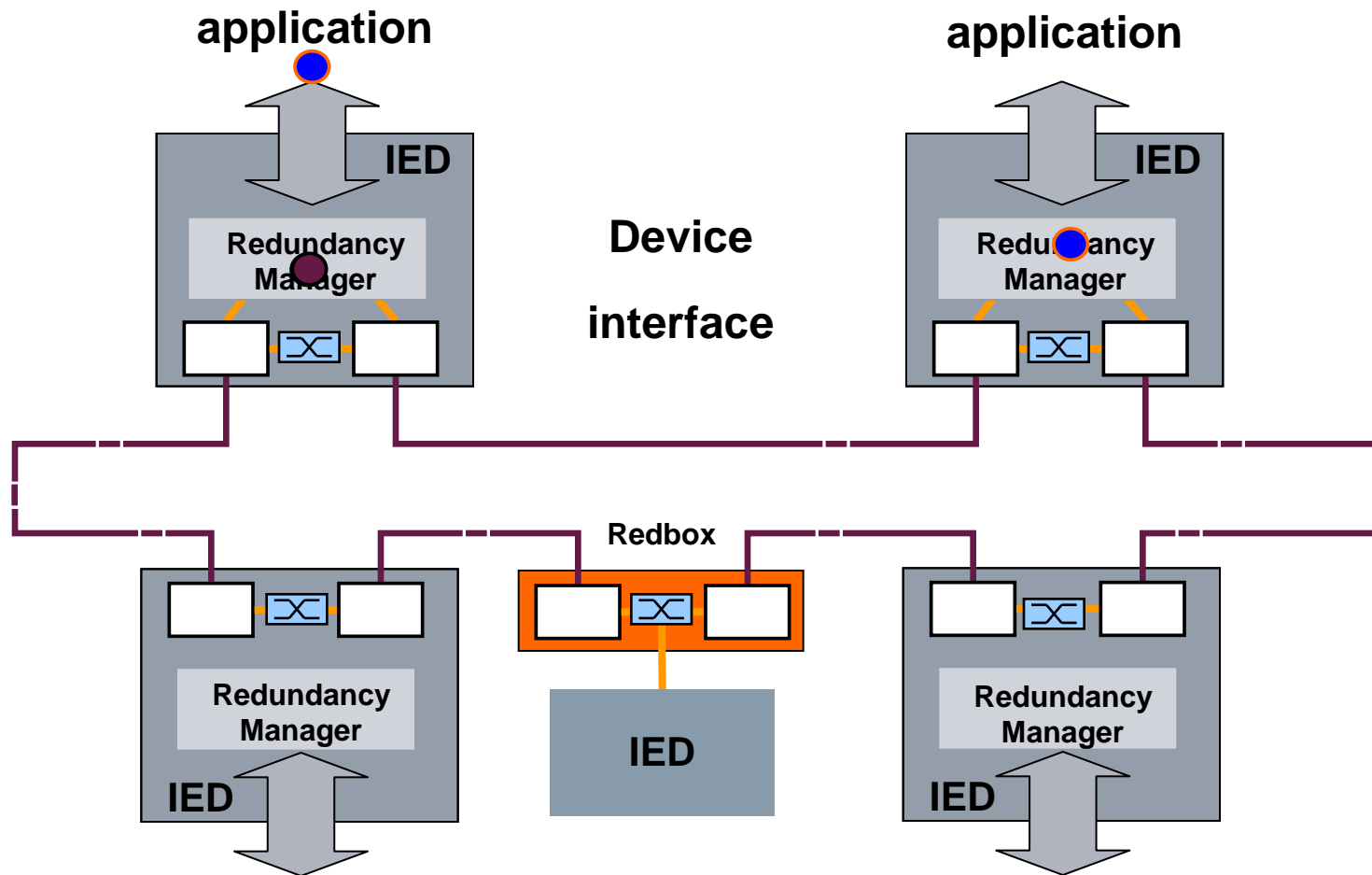


# Details of redundancy principles PRP, case of n-1

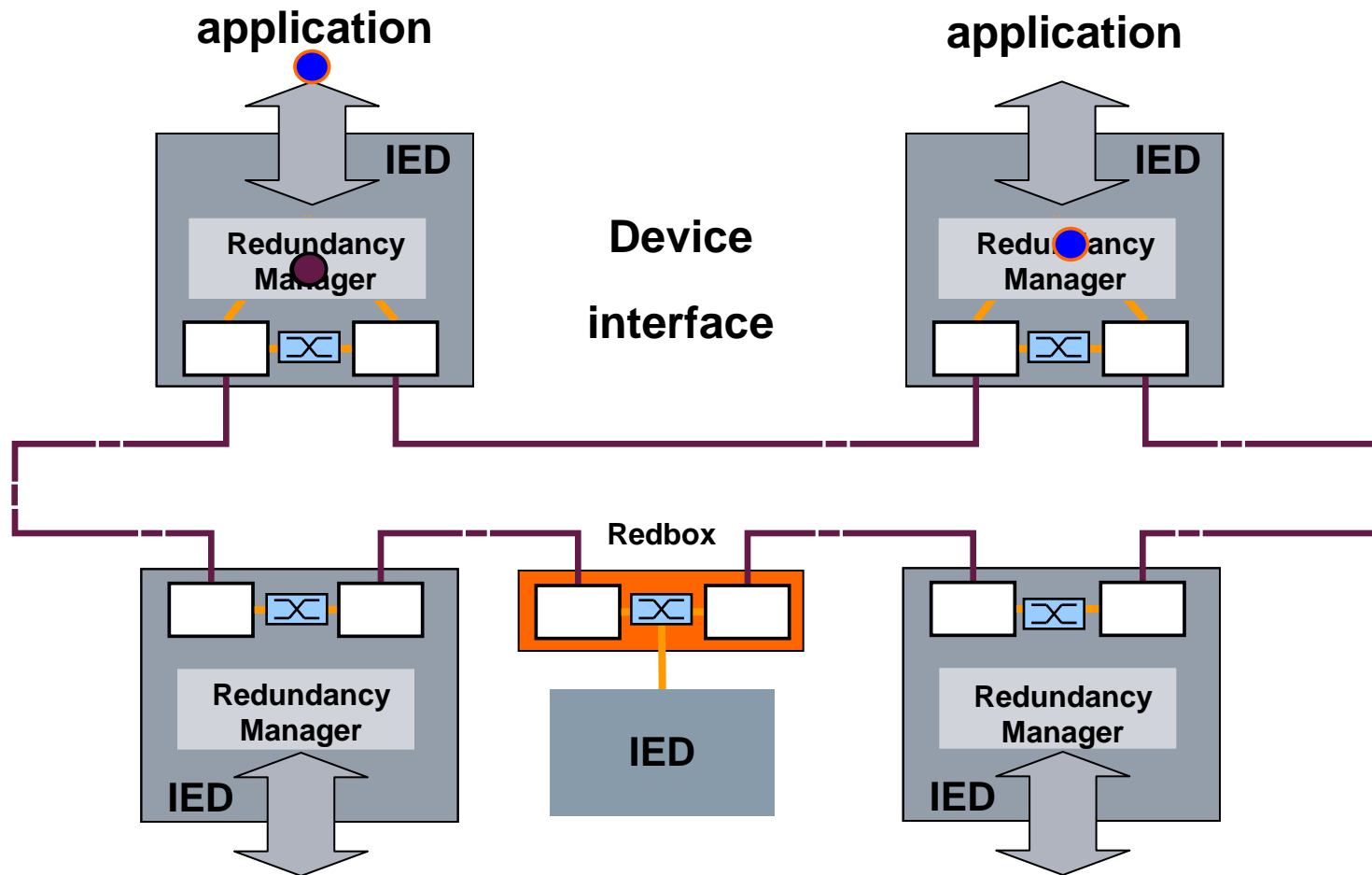




# HSR – High Available Seamless Redundancy Principle

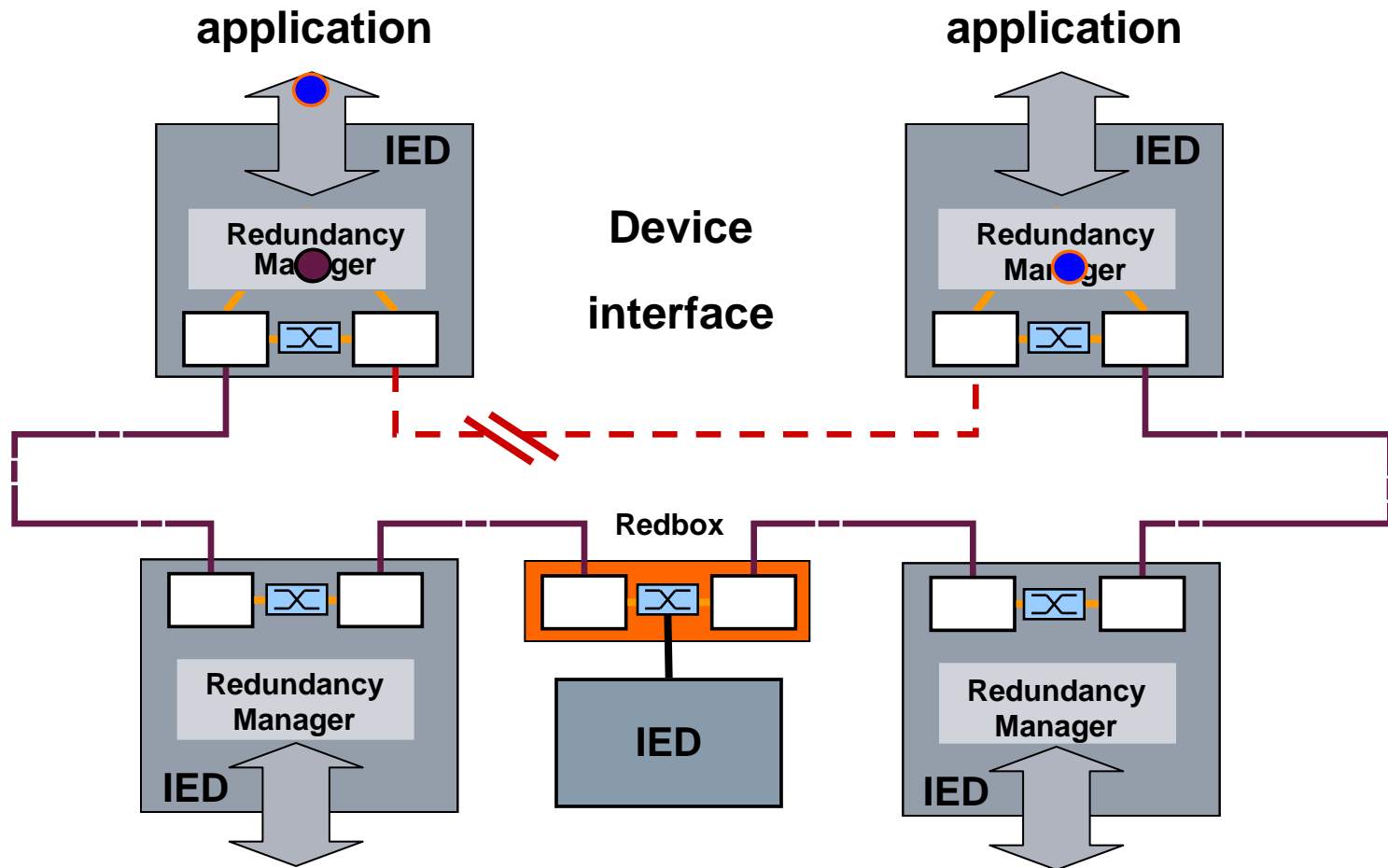


# HSR – High Available Seamless Redundancy Principle



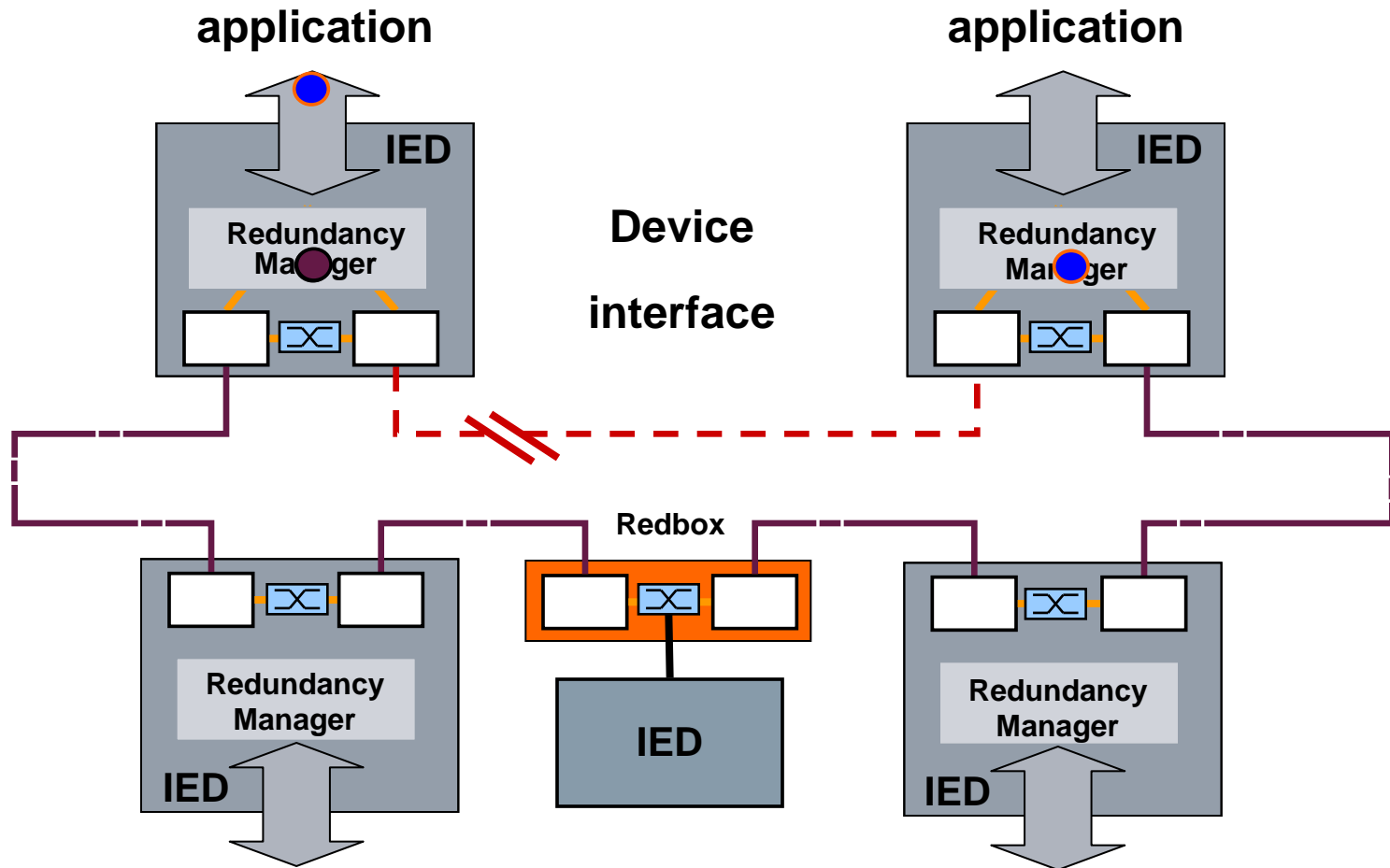
# Details of redundancy principles

## HSR – High Available Seamless Redundancy Principle

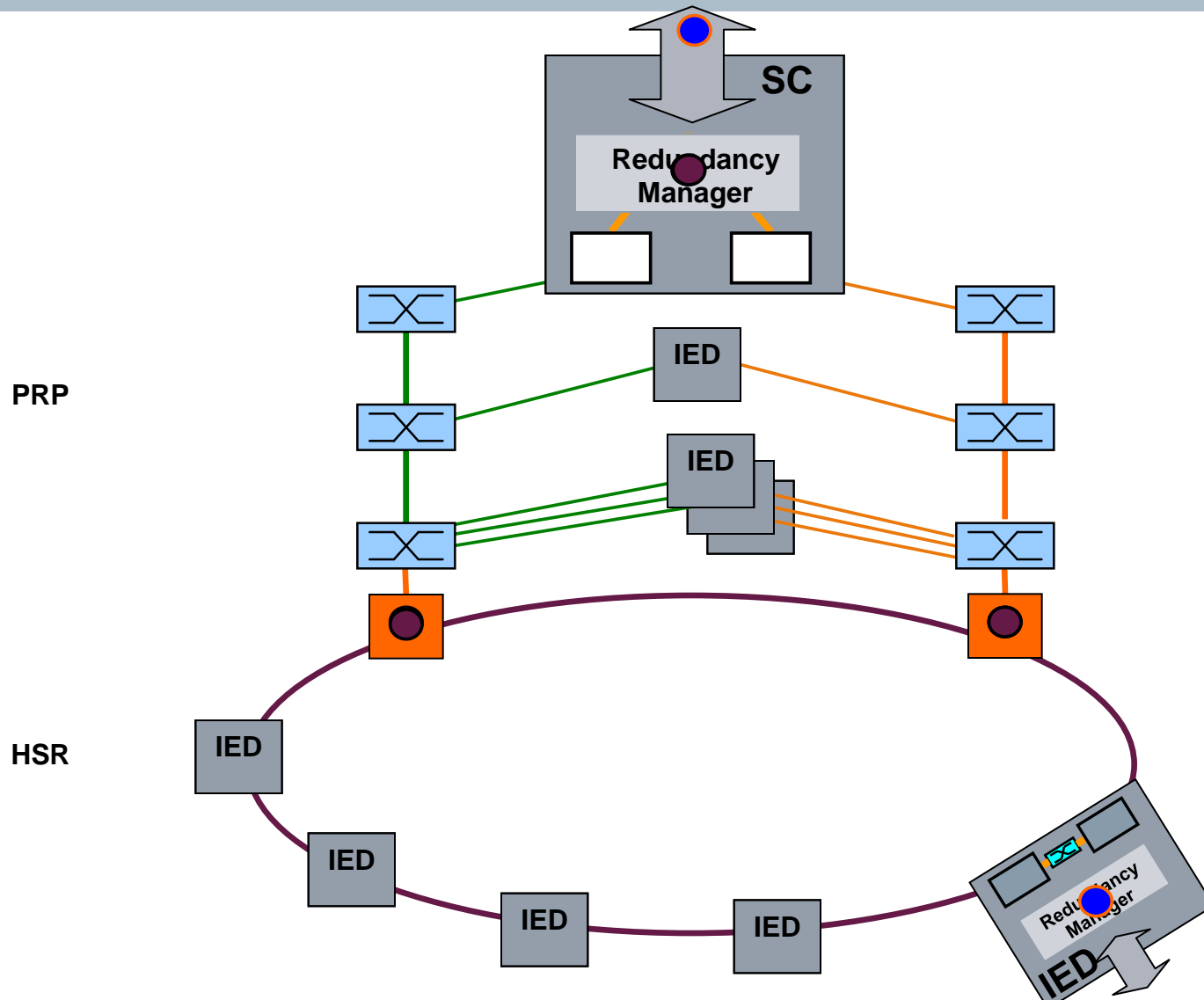


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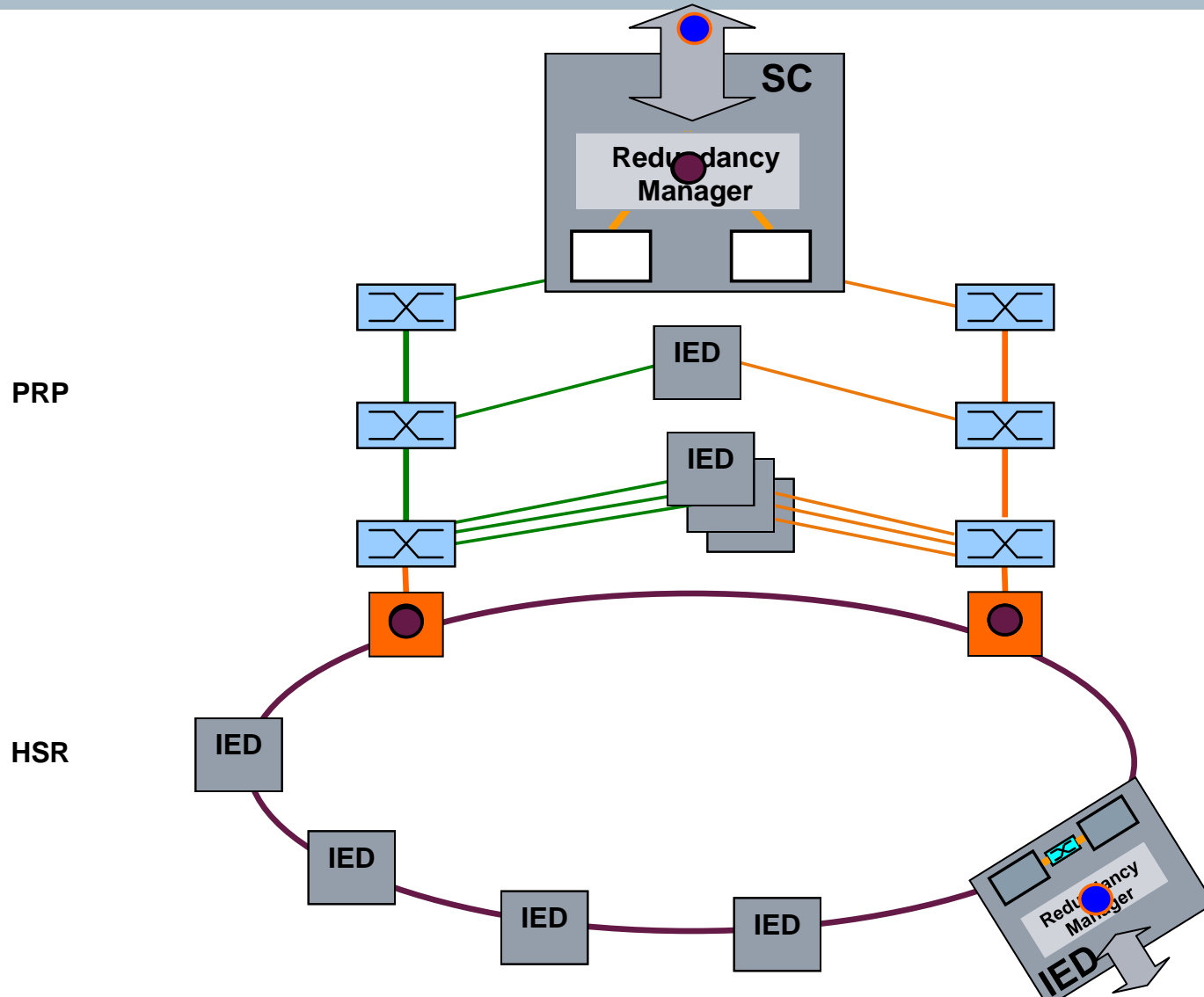
## HSR – High Available Seamless Redundancy Principle



# Details of redundancy principles PRP/HSR in Parallel and Ring Redundancy

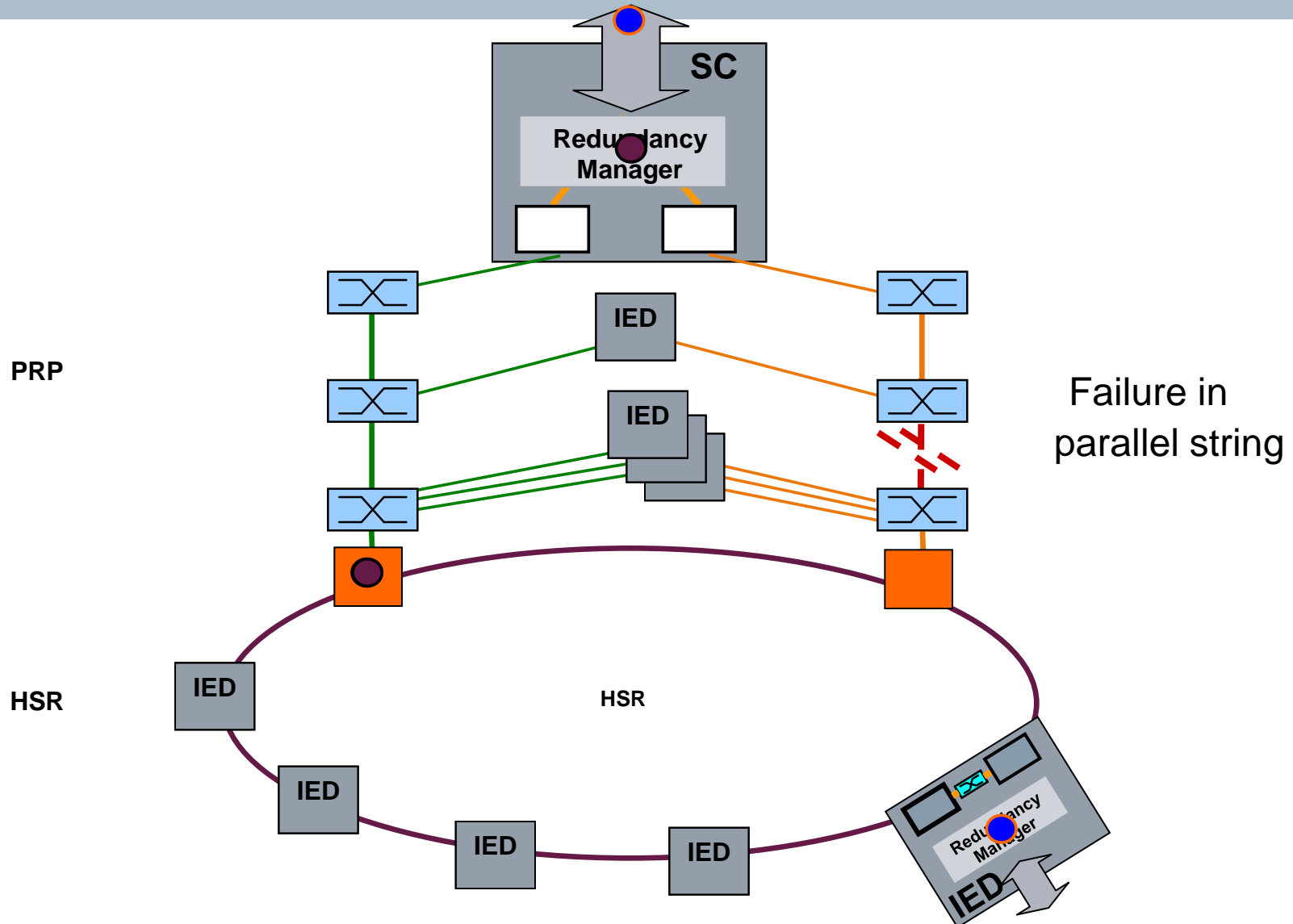


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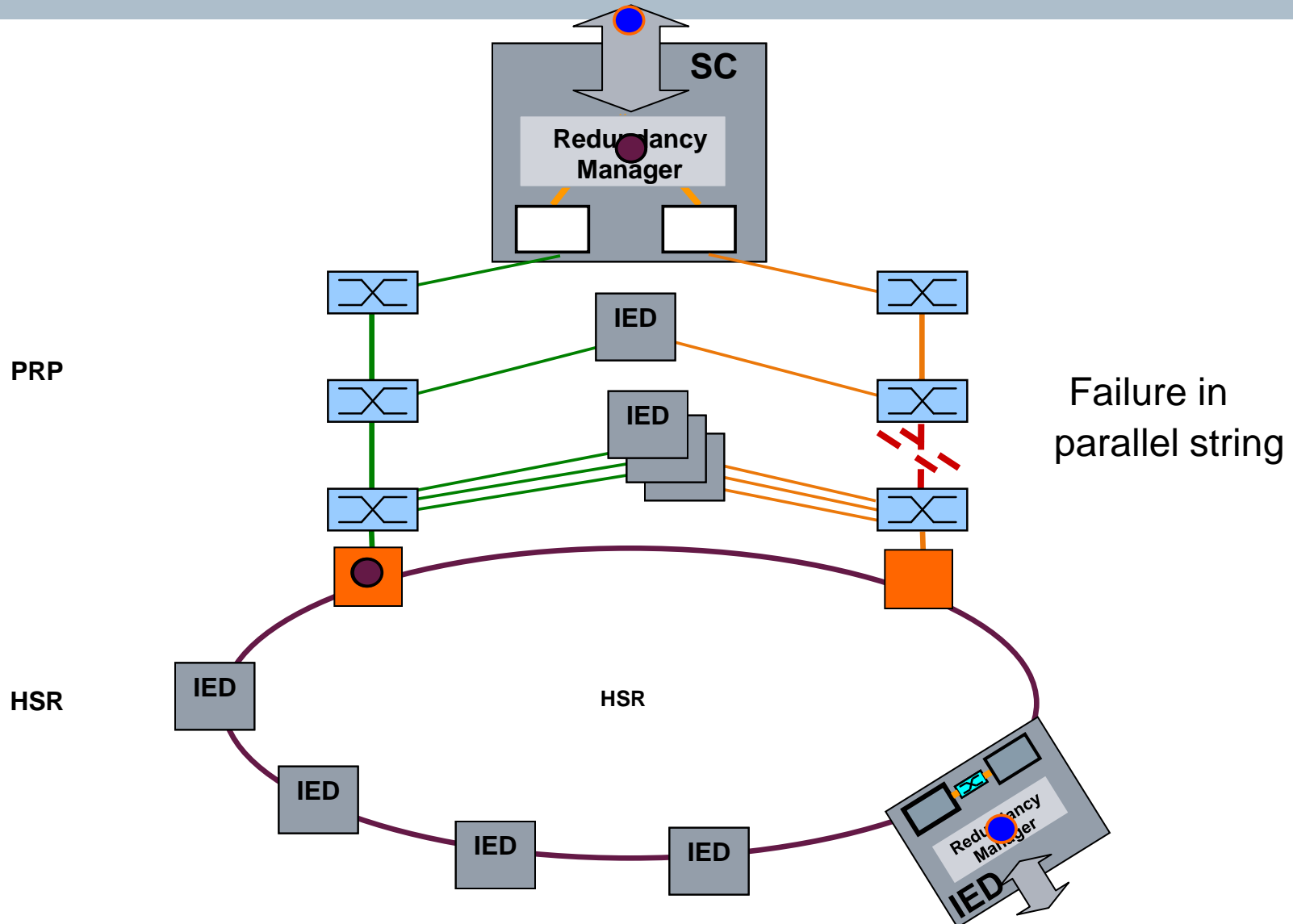




# Details of redundancy principles PRP/HSR in Parallel and Ring Redundancy



# Details of redundancy principles PRP/HSR in Parallel and Ring Redundancy



# Example Network Architecture Industrial Power Management Systems

